Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230

Karakas



Legendary Land

{T}: Add {C} to your mana pool.

{T}: Return target legendary creature to its owner's hand.

"To make a prairie it takes a clover and one bee,/ One clover, and a bee,/ And revery."
—Emily Dickinson

Illus. Nicola Leonard
™ & © 1993-2009 Wizards of the Coast LLC 208/230