Boggart Ram-Gang



Creature — Goblin Warrior

Haste
Wither *(This deals damage to creatures in the form of -1/-1 counters.)*
"We're going to need a bigger gate."
—Bowen, Barrenton guardcaptain

3/3

Lucio Parrillo

Boggart Ram-Gang

Creature — Goblin Warrior

Haste
Wither *(This deals damage to creatures in the form of -1/-1 counters.)*
"We're going to need a bigger gate."
—Bowen, Barrenton guardcaptain

3/3

Lucio Parrillo

Boggart Ram-Gang

Creature — Goblin Warrior

Haste
Wither *(This deals damage to creatures in the form of -1/-1 counters.)*
"We're going to need a bigger gate."
—Bowen, Barrenton guardcaptain

3/3

Lucio Parrillo

Boggart Ram-Gang



Creature — Goblin Warrior

Haste
Wither *(This deals damage to creatures in the form of -1/-1 counters.)*
"We're going to need a bigger gate."
—Bowen, Barrenton guardcaptain

3/3

Lucio Parrillo

Boggart Ram-Gang



Creature — Goblin Warrior

Haste
Wither *(This deals damage to creatures in the form of -1/-1 counters.)*
"We're going to need a bigger gate."
—Bowen, Barrenton guardcaptain

3/3

Lucio Parrillo

Boggart Ram-Gang



Creature — Goblin Warrior

Haste
Wither *(This deals damage to creatures in the form of -1/-1 counters.)*
"We're going to need a bigger gate."
—Bowen, Barrenton guardcaptain

3/3

Lucio Parrillo

Boggart Ram-Gang



Creature — Goblin Warrior

Haste
Wither *(This deals damage to creatures in the form of -1/-1 counters.)*
"We're going to need a bigger gate."
—Bowen, Barrenton guardcaptain

3/3

Lucio Parrillo

Boggart Ram-Gang



Creature — Goblin Warrior

Haste
Wither *(This deals damage to creatures in the form of -1/-1 counters.)*
"We're going to need a bigger gate."
—Bowen, Barrenton guardcaptain

3/3

Lucio Parrillo

Boggart Ram-Gang



Creature — Goblin Warrior

Haste
Wither *(This deals damage to creatures in the form of -1/-1 counters.)*
"We're going to need a bigger gate."
—Bowen, Barrenton guardcaptain

3/3

Lucio Parrillo