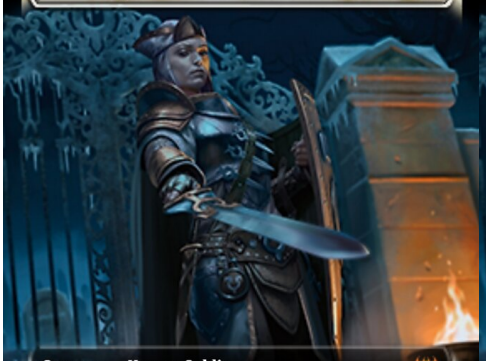
Cemetery Protector 2⚫⚫



Creature — Human Soldier

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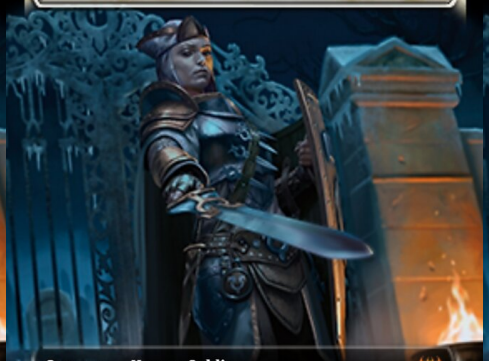
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Cemetery Protector 2⚫⚫



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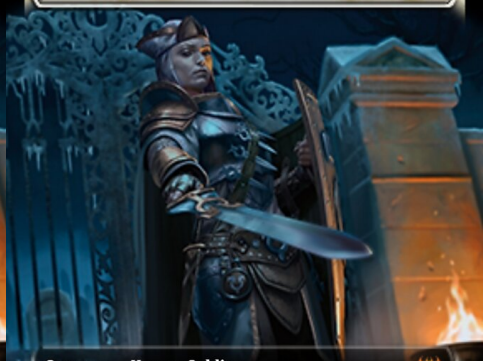
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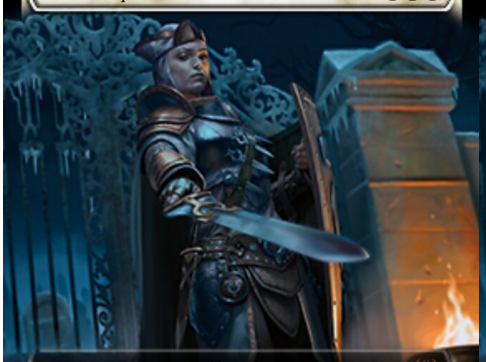
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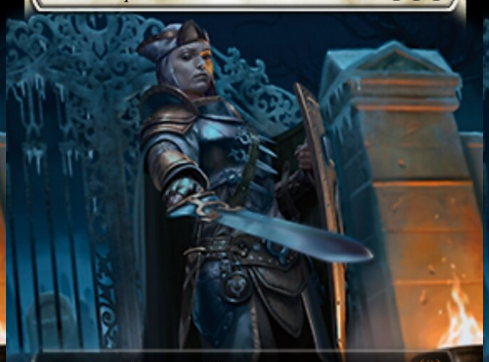
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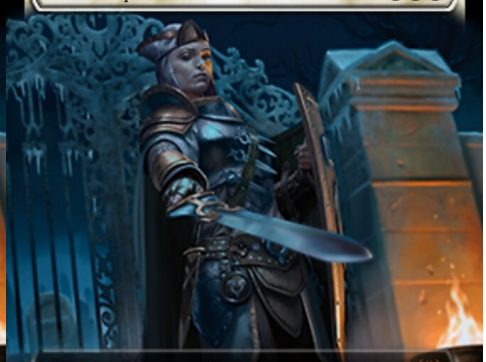
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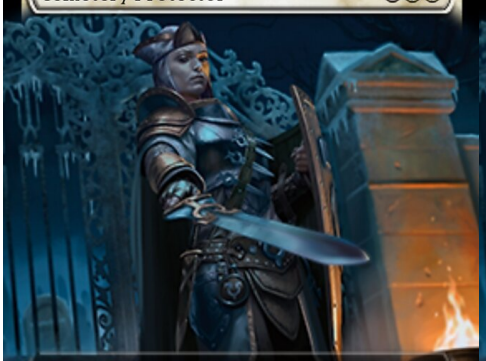
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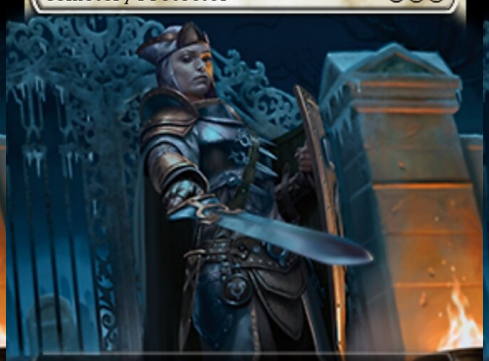
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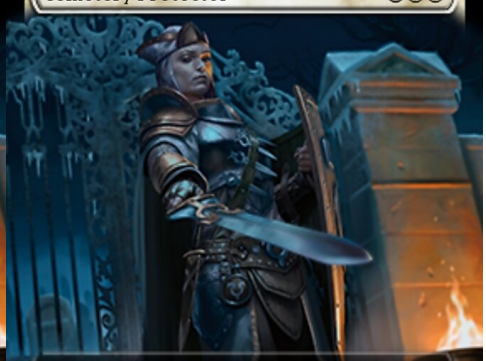
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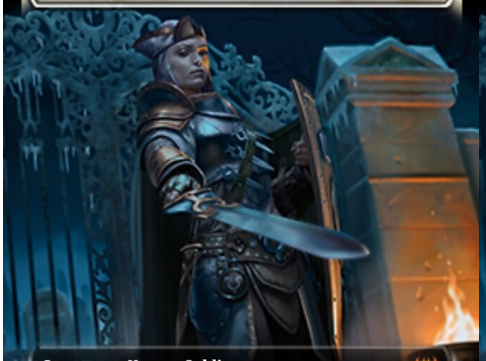
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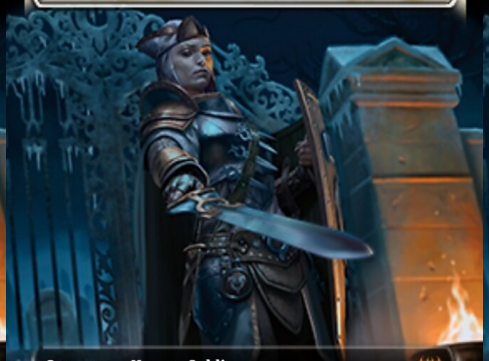
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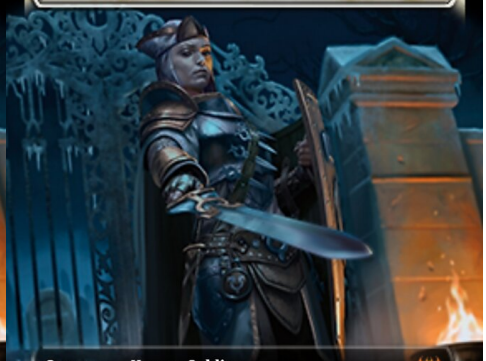
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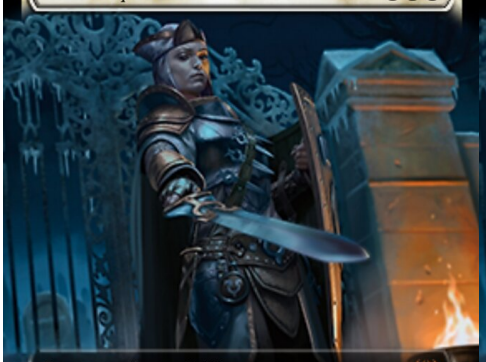
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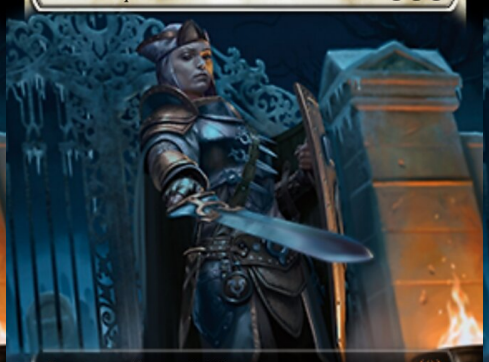
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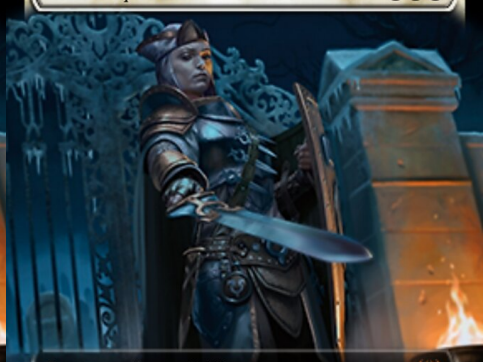
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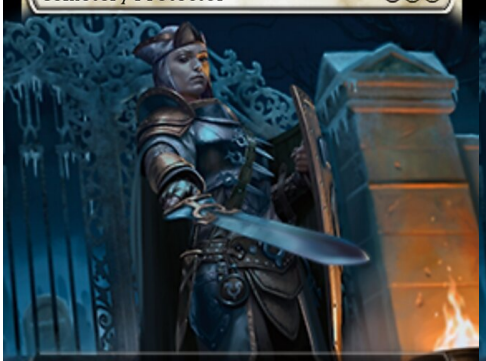
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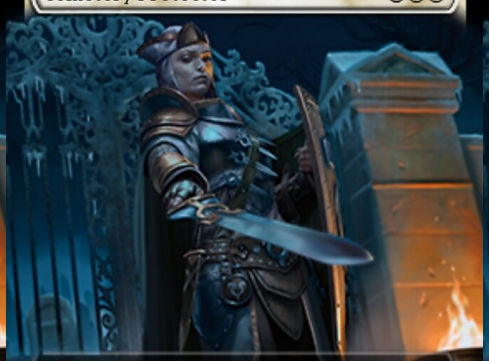
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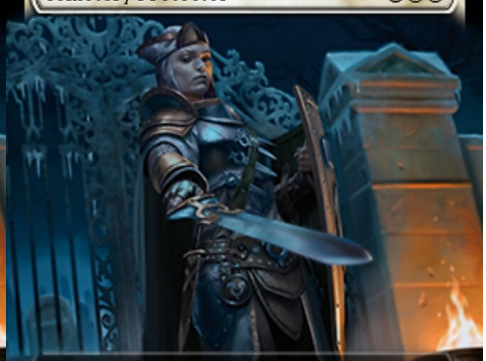
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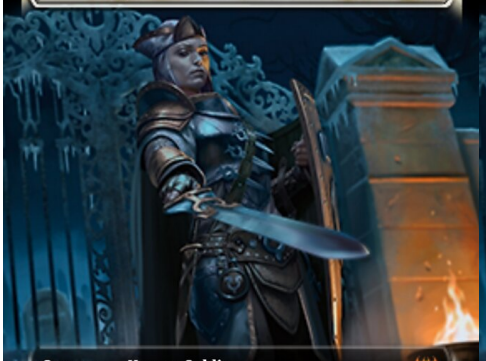
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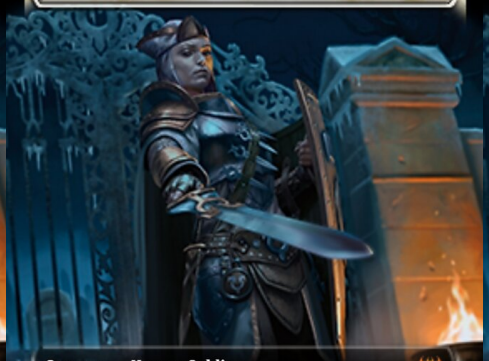
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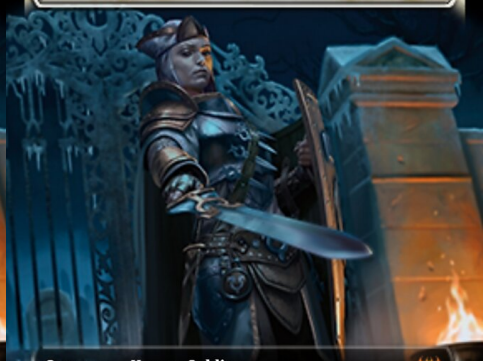
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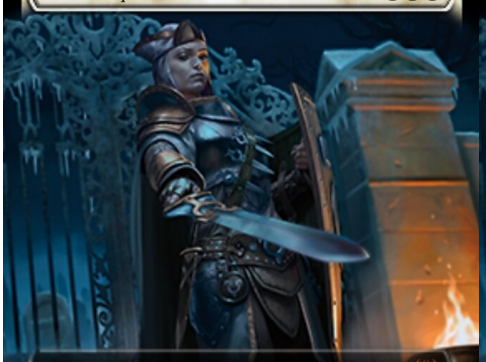
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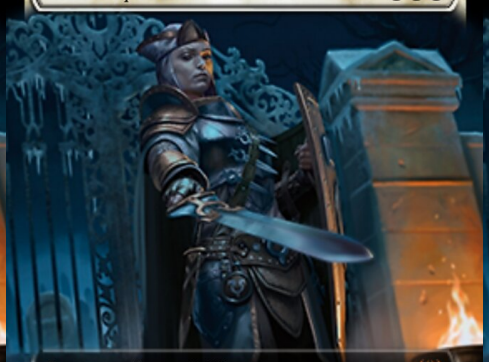
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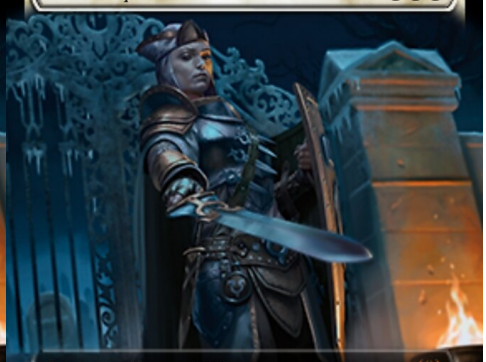
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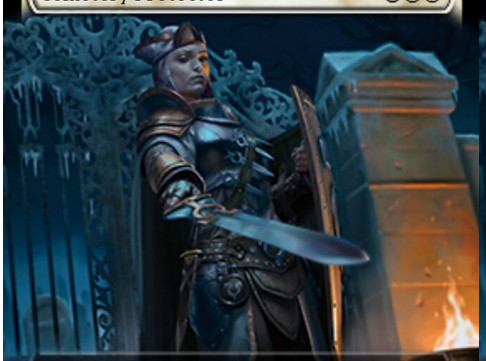
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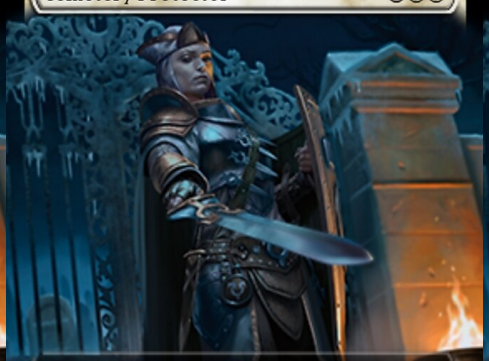
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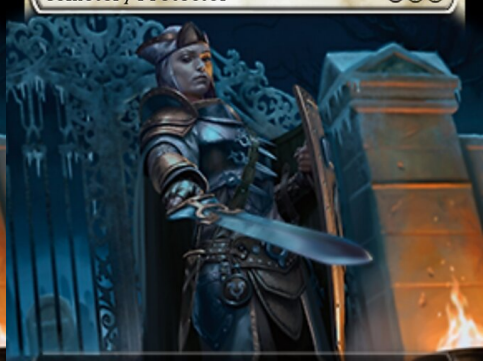
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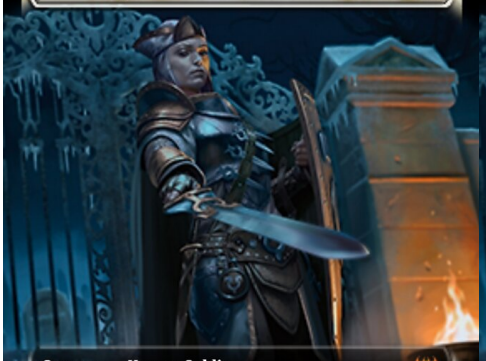
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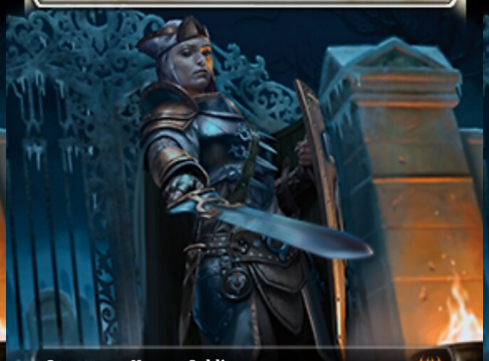
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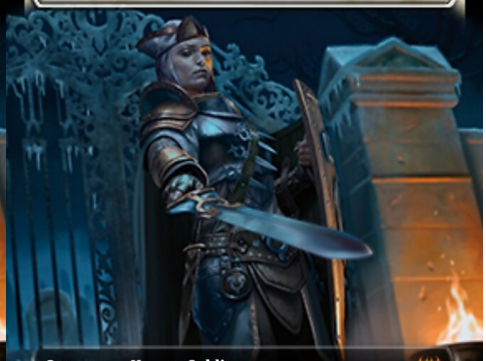
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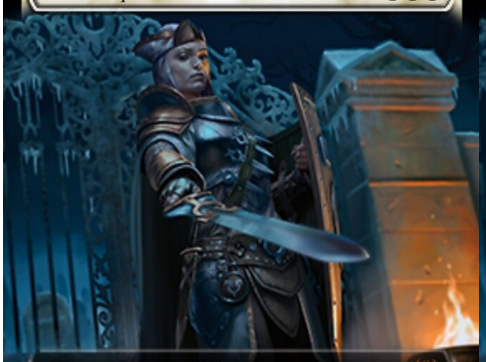
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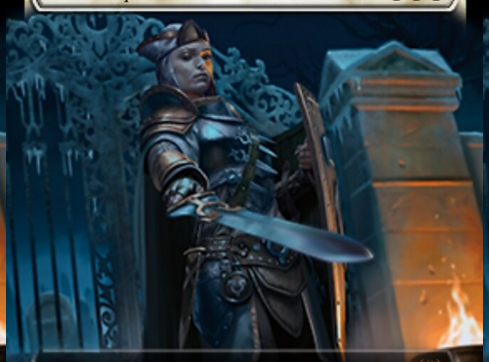
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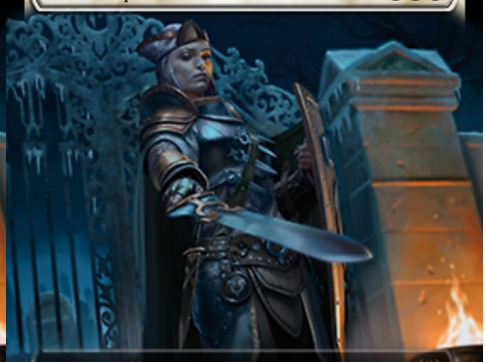
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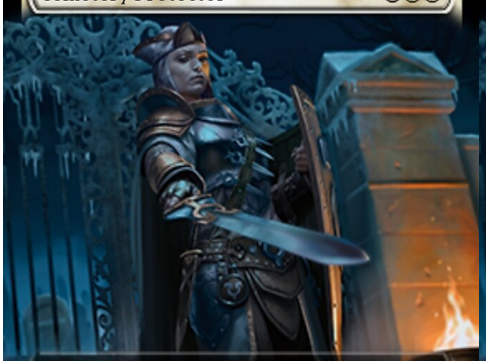
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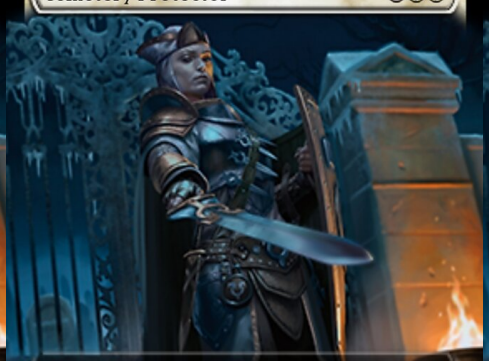
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Creature — Human Soldier

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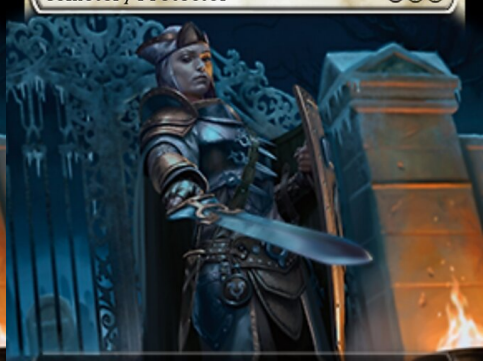
When Cemetery Protector enters the battlefield, exile a card from a graveyard.

Whenever you play a land or cast a spell, if it shares a card type with the exiled card, create a 1/1 white Human creature token.

3/4

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Cemetery Protector 2⚫⚫



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