Phoenix of Ash {1}{B/R}{B/R}



Creature — Phoenix

Flying, haste

{2}{B/R}: Phoenix of Ash gets +2/+0 until end of turn.

Escape—{2}{B/R}{B/R}, Exile three other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Phoenix of Ash escapes with a +1/+1 counter on it.

2/2

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