Piracy



Sorcery

This turn, you may tap lands you don't control to help pay for your spells.

The sea gives, and the sea takes. Some just help with the taking.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 45/173

Piracy

Sorcery

This turn, you may tap lands you don't control to help pay for your spells.

The sea gives, and the sea takes. Some just help with the taking.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 45/173

Piracy

Sorcery

This turn, you may tap lands you don't control to help pay for your spells.

The sea gives, and the sea takes. Some just help with the taking.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 45/173

Piracy

Sorcery

This turn, you may tap lands you don't control to help pay for your spells.

The sea gives, and the sea takes. Some just help with the taking.

Illus. Bradley Williams

©1993–1999 Wizards of the Coast, Inc. 45/173