Time to Feed



Sorcery

Choose target creature an opponent controls. When that creature dies this turn, you gain 3 life. Target creature you control fights that creature. *(Each deals damage equal to its power to the other.)*

050/067 C
DDO • EN ▶ Wayne Reynolds

™ & © 2015 Wizards of the Coast

Time to Feed

Sorcery

Choose target creature an opponent controls. When that creature dies this turn, you gain 3 life. Target creature you control fights that creature. *(Each deals damage equal to its power to the other.)*

050/067 C
DDO • EN ▶ Wayne Reynolds

™ & © 2015 Wizards of the Coast

Time to Feed

Sorcery

Choose target creature an opponent controls. When that creature dies this turn, you gain 3 life. Target creature you control fights that creature. *(Each deals damage equal to its power to the other.)*

050/067 C
DDO • EN ▶ Wayne Reynolds

™ & © 2015 Wizards of the Coast

Time to Feed

Sorcery

Choose target creature an opponent controls. When that creature dies this turn, you gain 3 life. Target creature you control fights that creature. *(Each deals damage equal to its power to the other.)*

050/067 C
DDO • EN ▶ Wayne Reynolds

™ & © 2015 Wizards of the Coast