Skeletal Vampire 4BB



Creature — Vampire Skeleton

Flying

When Skeletal Vampire enters the battlefield, create two 1/1 black Bat creature tokens with flying.

3BB, Sacrifice a Bat: Create two 1/1 black Bat creature tokens with flying.

Sacrifice a Bat: Regenerate Skeletal Vampire.

3/3

126/309 R
C17 • EN Wayne Reynolds
™ & © 2017 Wizards of the Coast

Skeletal Vampire 4BB

Creature — Vampire Skeleton

Flying

When Skeletal Vampire enters the battlefield, create two 1/1 black Bat creature tokens with flying.

3BB, Sacrifice a Bat: Create two 1/1 black Bat creature tokens with flying.

Sacrifice a Bat: Regenerate Skeletal Vampire.

3/3

126/309 R
C17 • EN Wayne Reynolds
™ & © 2017 Wizards of the Coast

Skeletal Vampire 4BB

Creature — Vampire Skeleton

Flying

When Skeletal Vampire enters the battlefield, create two 1/1 black Bat creature tokens with flying.

3BB, Sacrifice a Bat: Create two 1/1 black Bat creature tokens with flying.

Sacrifice a Bat: Regenerate Skeletal Vampire.

3/3

126/309 R
C17 • EN Wayne Reynolds
™ & © 2017 Wizards of the Coast

Skeletal Vampire 4BB

Creature — Vampire Skeleton

Flying

When Skeletal Vampire enters the battlefield, create two 1/1 black Bat creature tokens with flying.

3BB, Sacrifice a Bat: Create two 1/1 black Bat creature tokens with flying.

Sacrifice a Bat: Regenerate Skeletal Vampire.

3/3

126/309 R
C17 • EN Wayne Reynolds
™ & © 2017 Wizards of the Coast

Skeletal Vampire 4BB

Creature — Vampire Skeleton

Flying

When Skeletal Vampire enters the battlefield, create two 1/1 black Bat creature tokens with flying.

3BB, Sacrifice a Bat: Create two 1/1 black Bat creature tokens with flying.

Sacrifice a Bat: Regenerate Skeletal Vampire.

3/3

126/309 R
C17 • EN Wayne Reynolds
™ & © 2017 Wizards of the Coast

Skeletal Vampire 4BB

Creature — Vampire Skeleton

Flying

When Skeletal Vampire enters the battlefield, create two 1/1 black Bat creature tokens with flying.

3BB, Sacrifice a Bat: Create two 1/1 black Bat creature tokens with flying.

Sacrifice a Bat: Regenerate Skeletal Vampire.

3/3

126/309 R
C17 • EN Wayne Reynolds
™ & © 2017 Wizards of the Coast

Skeletal Vampire 4BB

Creature — Vampire Skeleton

Flying

When Skeletal Vampire enters the battlefield, create two 1/1 black Bat creature tokens with flying.

3BB, Sacrifice a Bat: Create two 1/1 black Bat creature tokens with flying.

Sacrifice a Bat: Regenerate Skeletal Vampire.

3/3

126/309 R
C17 • EN Wayne Reynolds
™ & © 2017 Wizards of the Coast

Skeletal Vampire 4BB

Creature — Vampire Skeleton

Flying

When Skeletal Vampire enters the battlefield, create two 1/1 black Bat creature tokens with flying.

3BB, Sacrifice a Bat: Create two 1/1 black Bat creature tokens with flying.

Sacrifice a Bat: Regenerate Skeletal Vampire.

3/3

126/309 R
C17 • EN Wayne Reynolds
™ & © 2017 Wizards of the Coast