Case of the Pilfered Proof {1}{W}



Whenever a Detective enters the battlefield under your control and whenever a Detective you control is turned face up, put a +1/+1 counter on it.

To solve — You control three or more Detectives. *(If unsolved, solve at the beginning of your end step.)*

Solved — If one or more tokens would be created under your control, those tokens plus a Clue token are created instead. *(It's an artifact with "{2}, Sacrifice this artifact: Draw a card.")*

Enchantment — Case

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