Arc Trail



Sorcery

Arc Trail deals 2 damage to target creature or player and 1 damage to another target creature or player.

"Don't try to hit your enemies. Concentrate on the space between them, and fill the air with doom."
—Spear-Tribe teaching

023/082 U
DDN • EN ▶ Marc Simonetti
™ & © 2014 Wizards of the Coast

Arc Trail

Sorcery

Arc Trail deals 2 damage to target creature or player and 1 damage to another target creature or player.

"Don't try to hit your enemies. Concentrate on the space between them, and fill the air with doom."
—Spear-Tribe teaching

023/082 U
DDN • EN ▶ Marc Simonetti
™ & © 2014 Wizards of the Coast

Arc Trail

Sorcery

Arc Trail deals 2 damage to target creature or player and 1 damage to another target creature or player.

"Don't try to hit your enemies. Concentrate on the space between them, and fill the air with doom."
—Spear-Tribe teaching

023/082 U
DDN • EN ▶ Marc Simonetti
™ & © 2014 Wizards of the Coast

Arc Trail

Sorcery

Arc Trail deals 2 damage to target creature or player and 1 damage to another target creature or player.

"Don't try to hit your enemies. Concentrate on the space between them, and fill the air with doom."
—Spear-Tribe teaching

023/082 U
DDN • EN ▶ Marc Simonetti
™ & © 2014 Wizards of the Coast