Kessig Wolf Run



Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run



Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run



Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run



Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run



Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run



Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run



Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run



Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run



Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run



Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run



Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run



Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast

Kessig Wolf Run

Land

{T}: Add {C}.
{X}{R/G}{T}: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

R 0375
TDC • EN ▶ Eytan Zana
™ & © 2025 Wizards of the Coast