## Marked by Honor



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

*Stand your post for duty. Stand your ground for honor.*

017/269 C
M15 • EN
David Palumbo

™ & © 2014 Wizards of the Coast


## Marked by Honor

**Enchantment — Aura**

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

*Stand your post for duty. Stand your ground for honor.*

017/269 C
M15 • EN
David Palumbo

™ & © 2014 Wizards of the Coast

## Marked by Honor

**Enchantment — Aura**

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

*Stand your post for duty. Stand your ground for honor.*

017/269 C
M15 • EN
David Palumbo

™ & © 2014 Wizards of the Coast

## Marked by Honor

**Enchantment — Aura**

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

*Stand your post for duty. Stand your ground for honor.*

017/269 C
M15 • EN
David Palumbo

™ & © 2014 Wizards of the Coast

## Marked by Honor

**Enchantment — Aura**

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

*Stand your post for duty. Stand your ground for honor.*

017/269 C
M15 • EN
David Palumbo

™ & © 2014 Wizards of the Coast

## Marked by Honor

**Enchantment — Aura**

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

*Stand your post for duty. Stand your ground for honor.*

017/269 C
M15 • EN
David Palumbo

™ & © 2014 Wizards of the Coast

## Marked by Honor

**Enchantment — Aura**

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

*Stand your post for duty. Stand your ground for honor.*

017/269 C
M15 • EN
David Palumbo

™ & © 2014 Wizards of the Coast

## Marked by Honor

**Enchantment — Aura**

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

*Stand your post for duty. Stand your ground for honor.*

017/269 C
M15 • EN
David Palumbo

™ & © 2014 Wizards of the Coast

## Marked by Honor

**Enchantment — Aura**

Enchant creature

Enchanted creature gets +2/+2 and has vigilance. *(Attacking doesn't cause it to tap.)*

*Stand your post for duty. Stand your ground for honor.*

017/269 C
M15 • EN
David Palumbo

™ & © 2014 Wizards of the Coast