Circular Logic 2 {U}



Instant

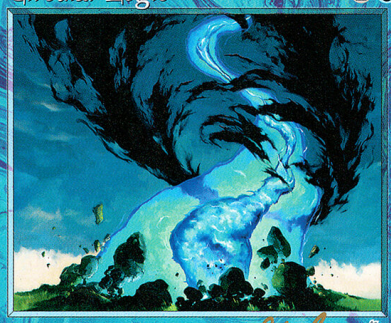
Counter target spell unless its controller pays {1} for each card in your graveyard.

Madness {U} *(You may play this card for its madness cost at the time you discard it from your hand.)*

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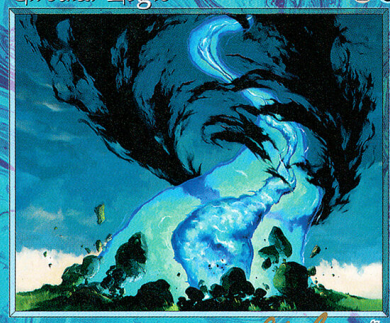
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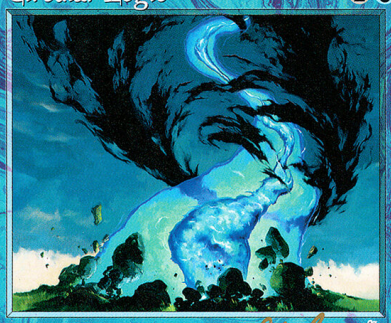
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