

Incubation Druid

1



Creature — Elf Druid

☞: Add one mana of any type that a land you control could produce. If this creature has a +1/+1 counter on it, add three mana of that type instead.

3 ♣♣♣: Adapt 3. (If this creature has no +1/+1 counters on it, put three +1/+1 counters on it.)

0/2

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