The Kami War

{1}{W}{U}{B}{R}{G}

(As this Saga enters and after your draw step, add a lore counter.)

I — Exile target nonland permanent an opponent controls.

II — Return up to one other target nonland permanent to its owner's hand. Then each opponent discards a card.

III — Exile this Saga, then return it to the battlefield transformed under your control.

6/6



Enchantment — Saga

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