Weakness



Enchant Creature

Target creature loses -2/-1; if this drops the creature's toughness below 1, it is dead.

Illus. © Douglas Schuler

Weakness

Enchant Creature

Target creature loses -2/-1; if this drops the creature's toughness below 1, it is dead.

Illus. © Douglas Schuler

Weakness

Enchant Creature

Target creature loses -2/-1; if this drops the creature's toughness below 1, it is dead.

Illus. © Douglas Schuler

Weakness

Enchant Creature

Target creature loses -2/-1; if this drops the creature's toughness below 1, it is dead.

Illus. © Douglas Schuler

Weakness

Enchant Creature

Target creature loses -2/-1; if this drops the creature's toughness below 1, it is dead.

Illus. © Douglas Schuler

Weakness

Enchant Creature

Target creature loses -2/-1; if this drops the creature's toughness below 1, it is dead.

Illus. © Douglas Schuler

Weakness

Enchant Creature

Target creature loses -2/-1; if this drops the creature's toughness below 1, it is dead.

Illus. © Douglas Schuler

Weakness

Enchant Creature

Target creature loses -2/-1; if this drops the creature's toughness below 1, it is dead.

Illus. © Douglas Schuler

Weakness

Enchant Creature

Target creature loses -2/-1; if this drops the creature's toughness below 1, it is dead.

Illus. © Douglas Schuler

Weakness

Enchant Creature

Target creature loses -2/-1; if this drops the creature's toughness below 1, it is dead.

Illus. © Douglas Schuler