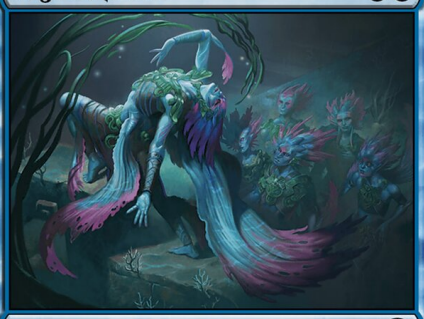
Sage of Fables 2 {U}



Creature — Merfolk Wizard

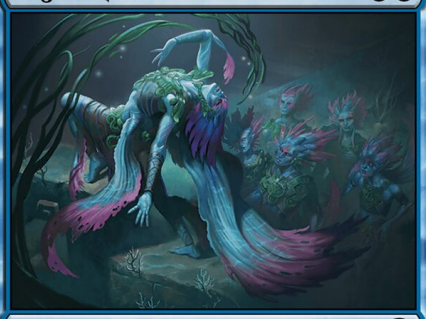
Each other Wizard creature you control enters the battlefield with an additional +1/+1 counter on it.

2, Remove a +1/+1 counter from a creature you control: Draw a card.

2/2

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Sage of Fables 2 {U}



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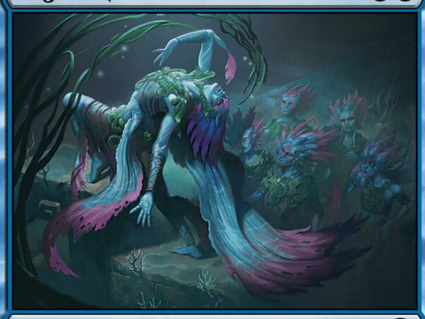
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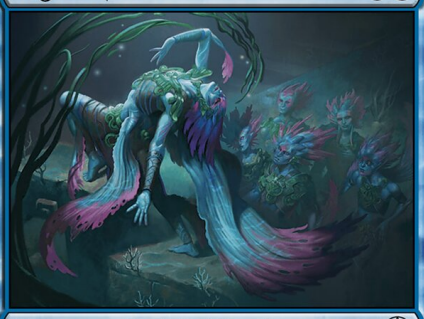
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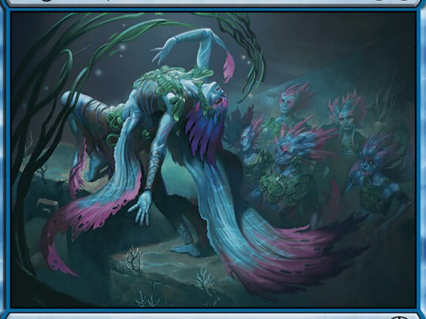
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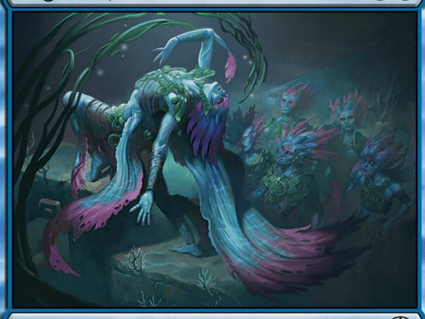
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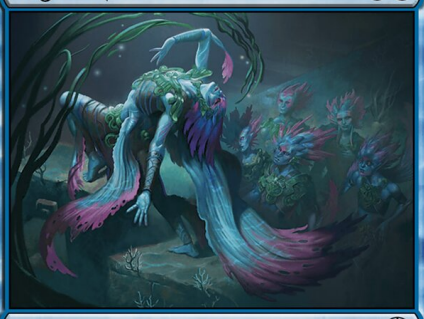
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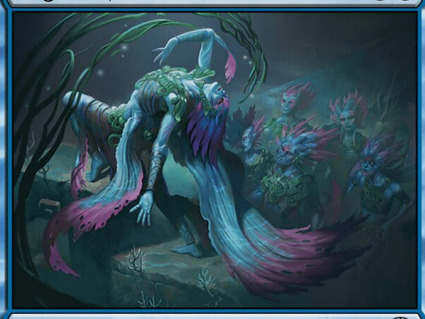
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