Shepherd of the Flock 1



Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1



Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1



Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1



Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing

Shepherd of the Flock 1

Creature — Human Peasant

Usher to Safety

Instant — Adventure

Return target permanent you control to its owner's hand. *(Then exile this card. You may cast the creature later from exile.)*

Not all heroes carry swords.

3/1

0000 / 1158 P
PRM • EN Craig J Spearing