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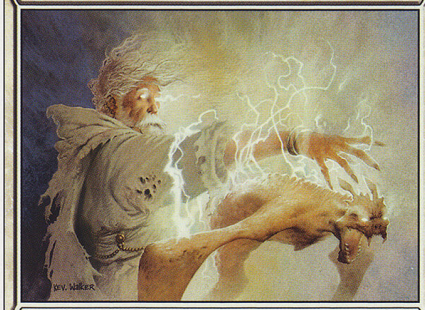


Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*
Whenever enchanted creature deals damage, you gain that much life.

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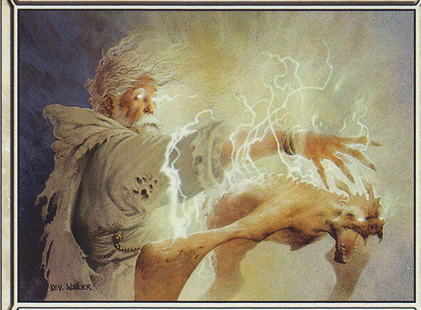


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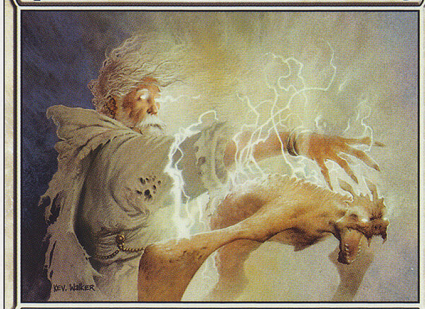


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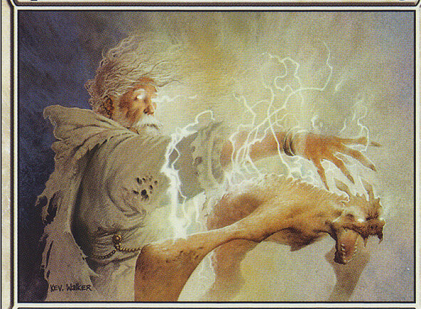


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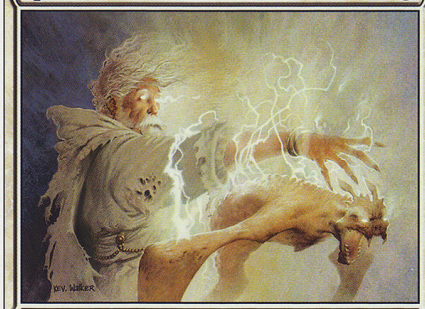


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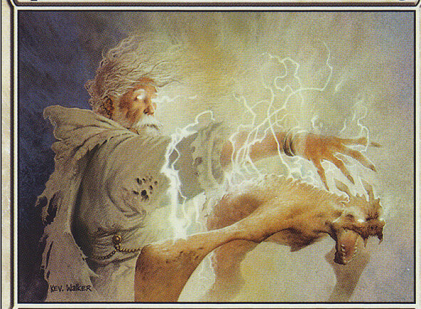


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