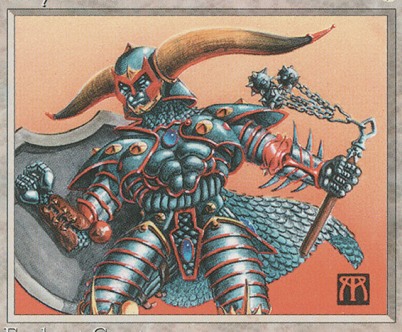
Holy Armor



Enchant Creature

Target creature gets +0/+2.
✳: Target creature Holy Armor enchants gets +0/+1 until end of turn.

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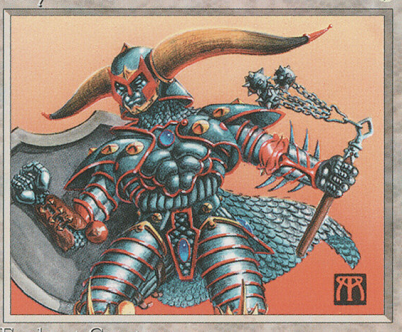

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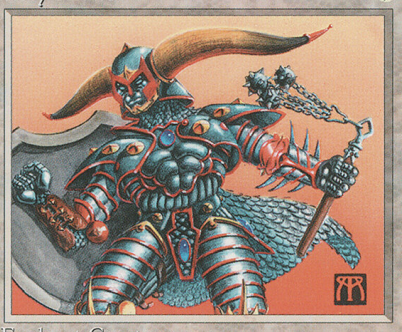

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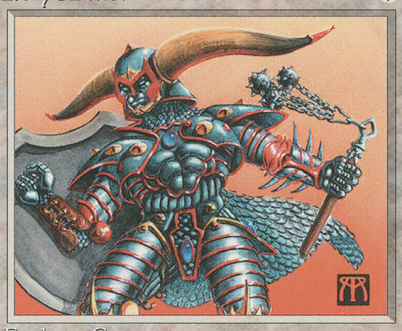

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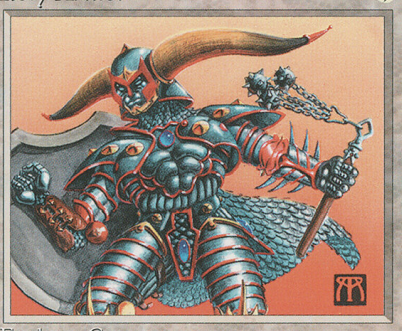

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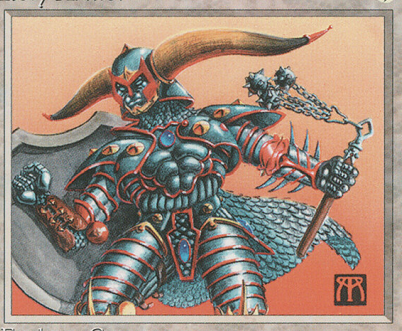

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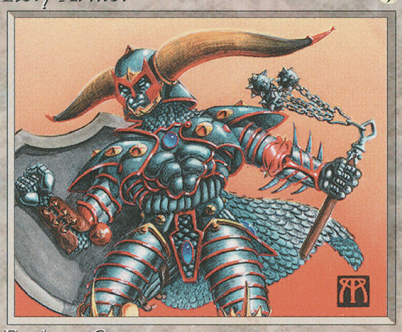

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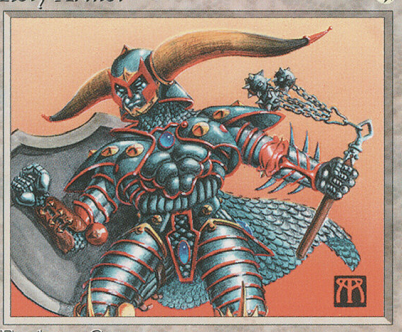

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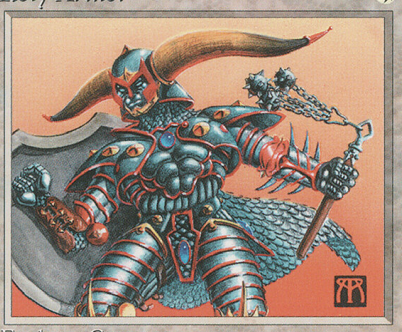

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