Caught in the Crossfire



Instant

Spree *(Choose one or more additional costs.)*

+ 1 — Caught in the Crossfire deals 2 damage to each outlaw creature. *(Assassins, Mercenaries, Pirates, Rogues, and Warlocks are outlaws.)*

+ 1 — Caught in the Crossfire deals 2 damage to each non-outlaw creature.

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