Gaea's Liege 3🌳🌳🌳



Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳



Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳



Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳



Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★

Gaea's Liege 3🌳🌳🌳

Creature — Avatar

Gaea's Liege's power and toughness are each equal to the number of Forests you control. As long as Gaea's Liege is attacking, its power and toughness are each equal to the number of Forests defending player controls instead.

⟳: Target land becomes a Forest until Gaea's Liege leaves play.

Illus. Dameon Willich

™ & © 1993–2006 Wizards of the Coast, Inc. 78/121

★/★