Awaken the Sleeper 3



Sorcery

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. If it's equipped, you may destroy all Equipment attached to that creature.

"Without faith in each other, we truly would have nothing left. Isn't that right, Malach? . . . Malach?"
—Darven, Mirran rebel, last words

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