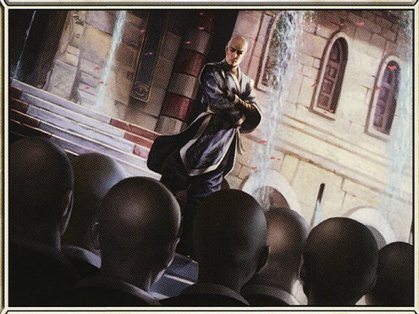
Monastery Mentor {2}{W}



Creature — Human Monk

Prowess *(Whenever you cast a noncreature spell, this creature gets +1/+1 until end of turn.)*

Whenever you cast a noncreature spell, put a 1/1 white Monk creature token with prowess onto the battlefield.

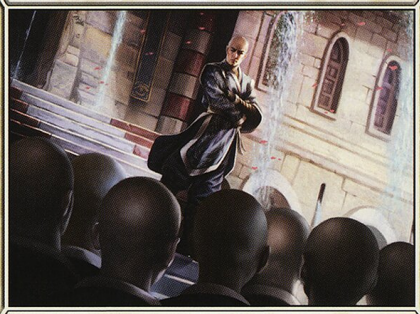
"Speak little. Do much."

2/2

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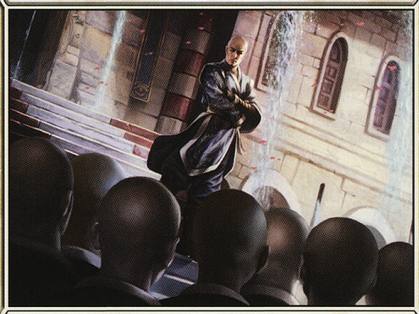
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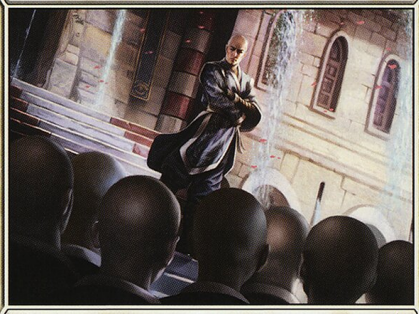
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