Can't Stay Away



Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away



Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away



Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away



Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast

Can't Stay Away

Sorcery

Return target creature card with mana value 3 or less from your graveyard to the battlefield. It gains "If this creature would die, exile it instead."

Flashback 3✱💀 *(You may cast this card from your graveyard for its flashback cost. Then exile it.)*

Death is no impediment to dinner.

213/277 R
MID • EN ✒ Milivoj Ćeran

™ & © 2021 Wizards of the Coast