Sunrise Cavalier {1}{R}{W}



Creature — Human Knight

Trample, haste

If it's neither day nor night, it becomes day as Sunrise Cavalier enters the battlefield.

Whenever day becomes night or night becomes day, put a +1/+1 counter on target creature you control.

"Like us, the morning fights for survival."

3/3

244/277 U
MID • EN ✒ John Di Giovanni
™ & © 2021 Wizards of the Coast

Sunrise Cavalier {1}{R}{W}



Creature — Human Knight

Trample, haste

If it's neither day nor night, it becomes day as Sunrise Cavalier enters the battlefield.

Whenever day becomes night or night becomes day, put a +1/+1 counter on target creature you control.

"Like us, the morning fights for survival."

3/3

244/277 U
MID • EN ✒ John Di Giovanni
™ & © 2021 Wizards of the Coast

Sunrise Cavalier {1}{R}{W}



Creature — Human Knight

Trample, haste

If it's neither day nor night, it becomes day as Sunrise Cavalier enters the battlefield.

Whenever day becomes night or night becomes day, put a +1/+1 counter on target creature you control.

"Like us, the morning fights for survival."

3/3

244/277 U
MID • EN ✒ John Di Giovanni
™ & © 2021 Wizards of the Coast

Sunrise Cavalier {1}{R}{W}



Creature — Human Knight

Trample, haste

If it's neither day nor night, it becomes day as Sunrise Cavalier enters the battlefield.

Whenever day becomes night or night becomes day, put a +1/+1 counter on target creature you control.

"Like us, the morning fights for survival."

3/3

244/277 U
MID • EN ✒ John Di Giovanni
™ & © 2021 Wizards of the Coast