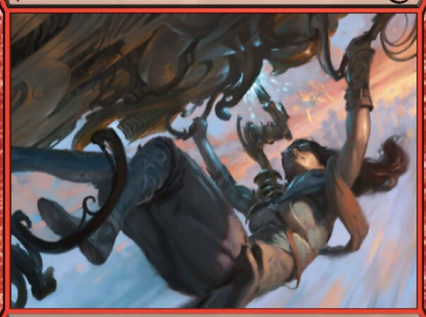
Precise Strike

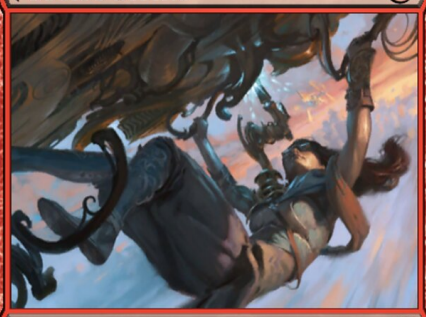


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

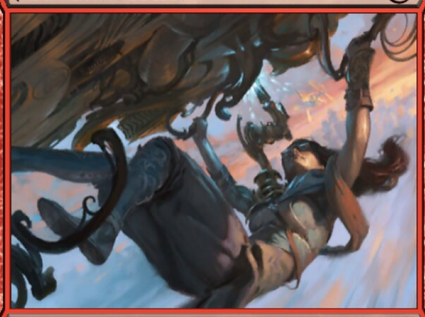


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

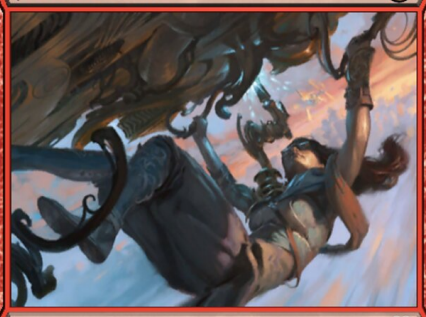


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

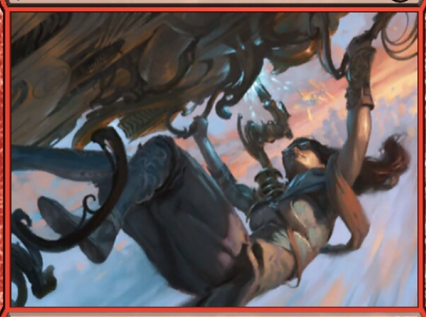


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

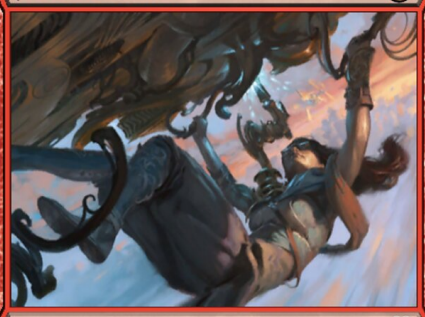


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

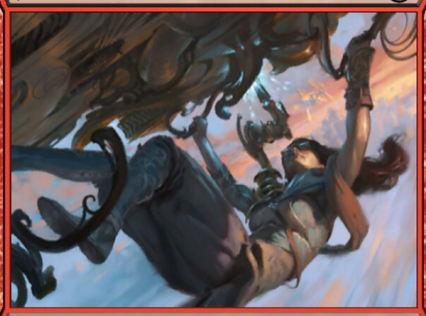


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

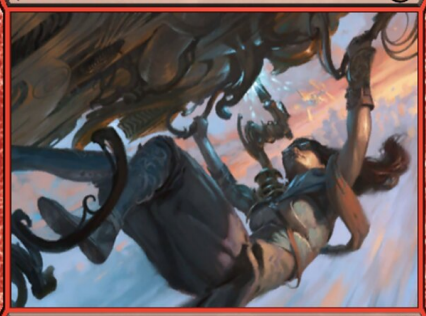


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

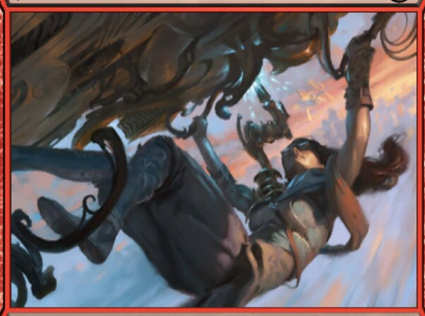


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

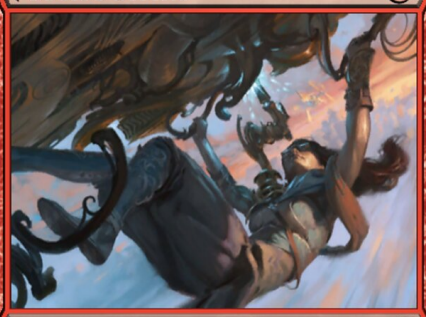


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

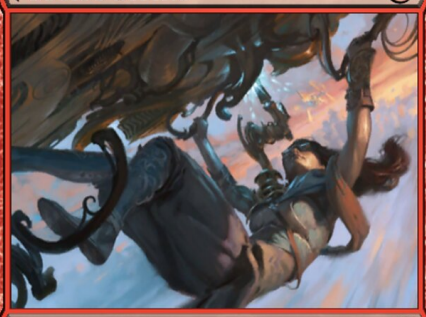


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

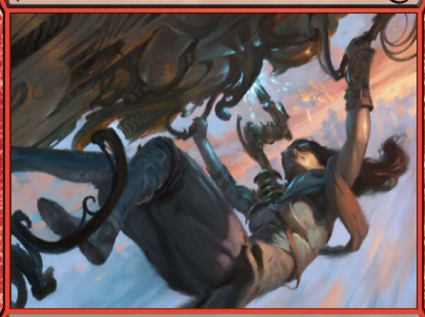


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

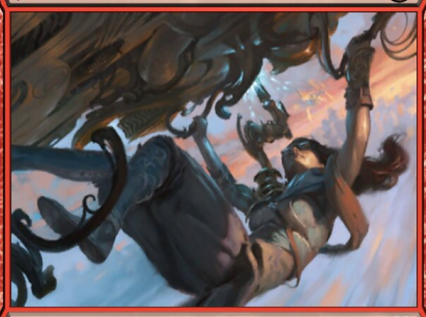


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

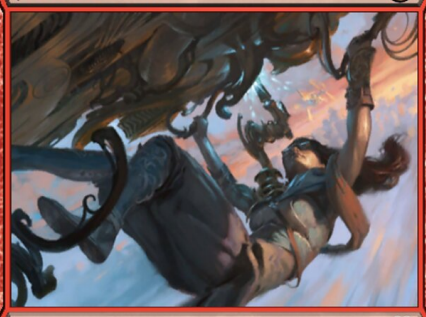


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

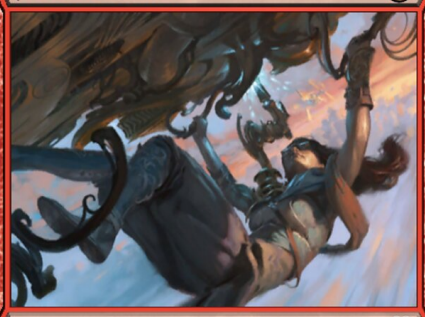


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

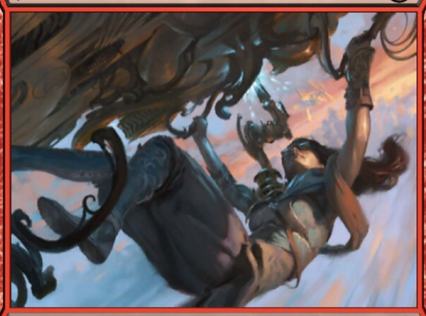


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

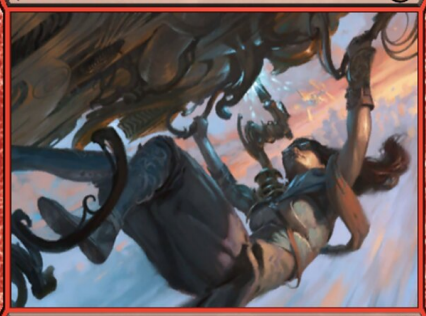


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

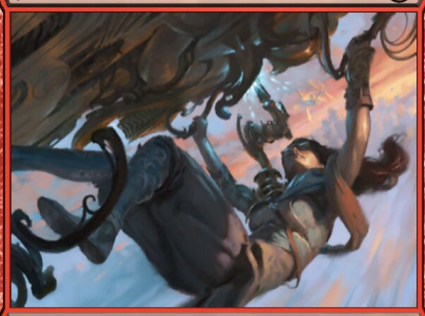


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

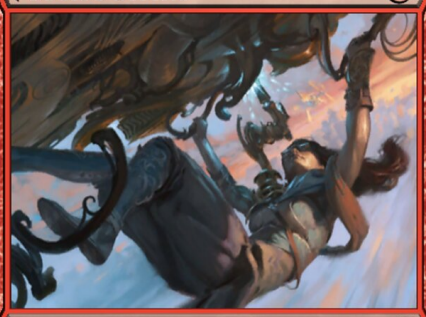


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

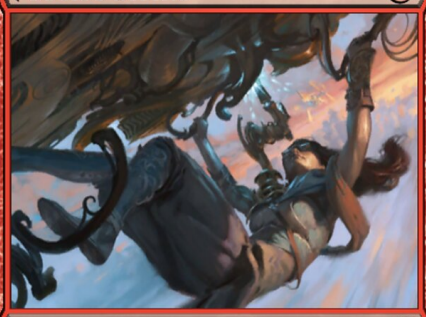


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

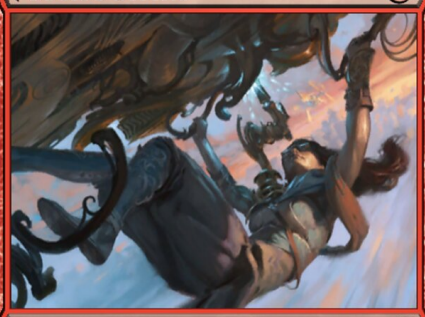


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

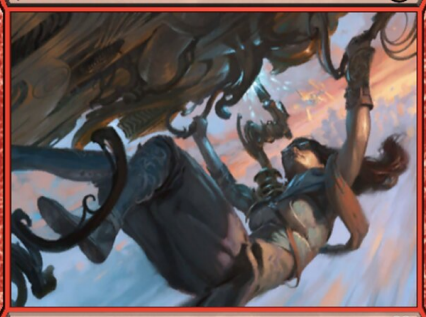


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

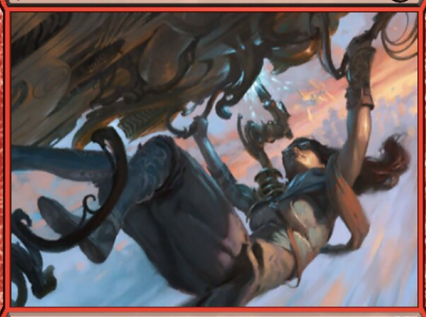


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

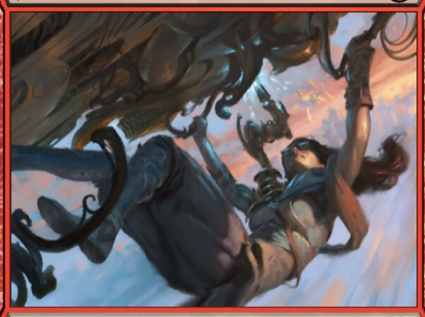


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

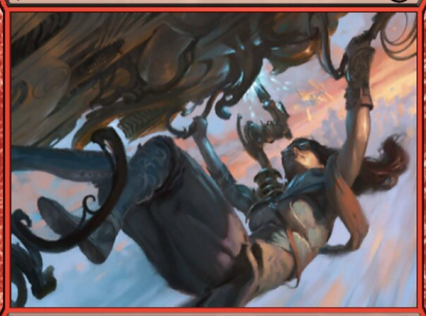


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

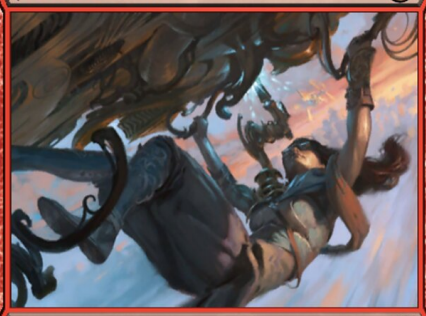


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

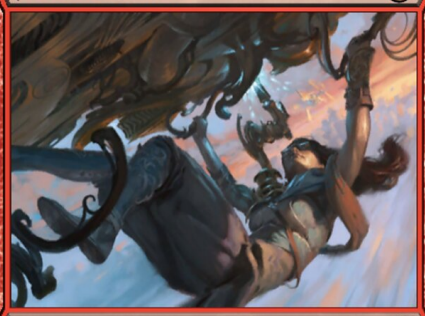


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

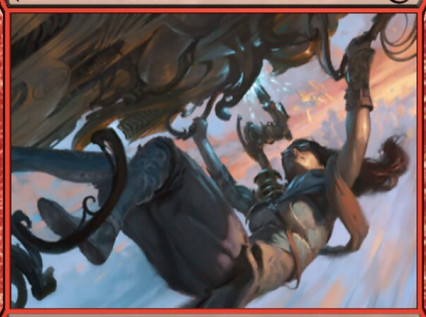


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

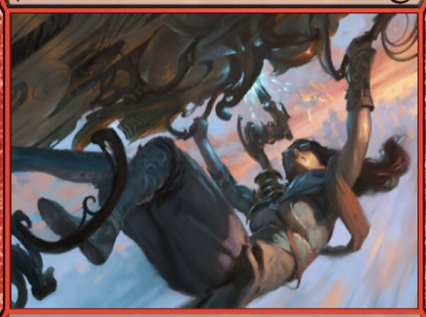


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

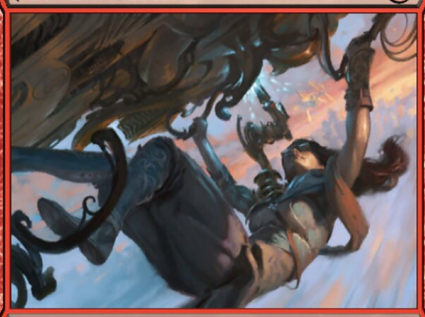


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

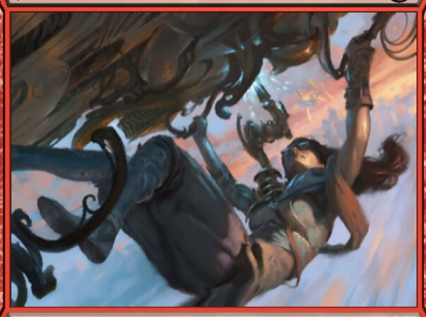


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

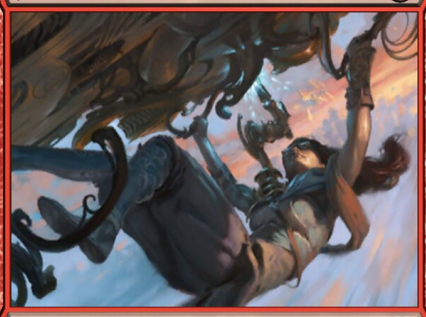


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

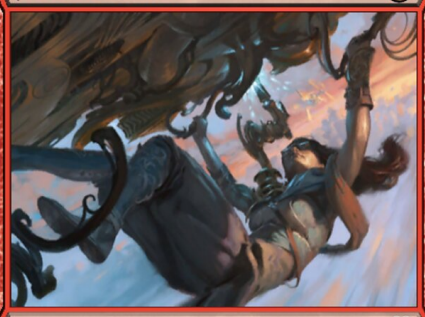


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

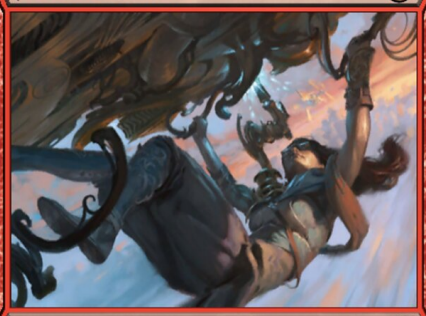


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

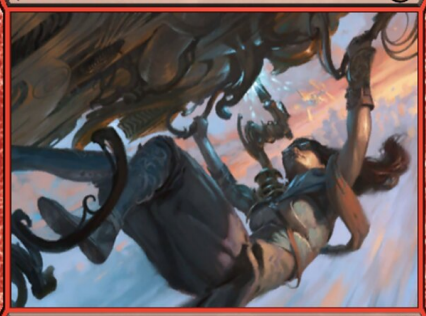


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike

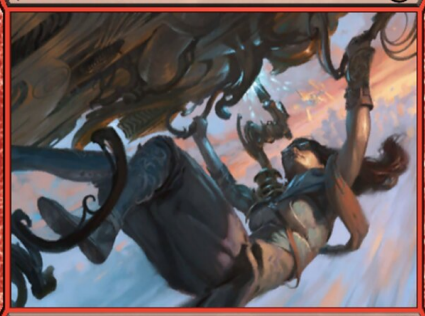


Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson

Precise Strike



Instant

Target creature gets +1/+0 and gains first strike until end of turn.

Tyler Jacobson