Scout the City



Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City



Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City



Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City



Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast

Scout the City

Sorcery

Choose one —
- *Look Around* — Mill three cards. You may put a permanent card from among them into your hand. You gain 3 life. *(To mill three cards, put the top three cards of your library into your graveyard.)*
- *Bring Down* — Destroy target creature with flying.

C 0817
MSC • EN ▶ RAFATER

© MARVEL
™ & © 2026 Wizards of the Coast