White Knight {W}{W}



Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}



Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}



Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}



Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249

White Knight {W}{W}

Creature — Human Knight

First strike *(This creature deals combat damage before creatures without first strike.)*

Protection from black *(This creature can't be blocked, targeted, dealt damage, or enchanted by anything black.)*

2/2

Christopher Moeller

™ & © 1993–2009 Wizards of the Coast LLC 41/249