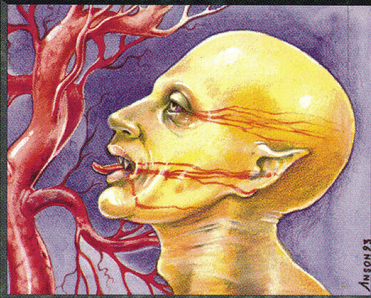


Sengir Vampire

3



Summon Vampire

Flying

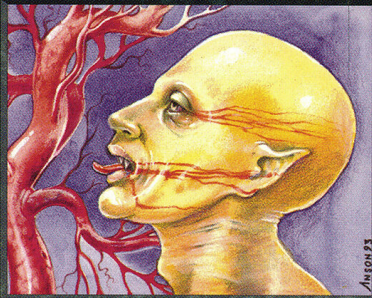
Vampire gets a +1/+1 counter each time a creature dies during a turn in which Vampire damaged it, unless the dead creature is regenerated.

Illus. © Anson Maddocks

4/4

Sengir Vampire

3



Summon Vampire

Flying

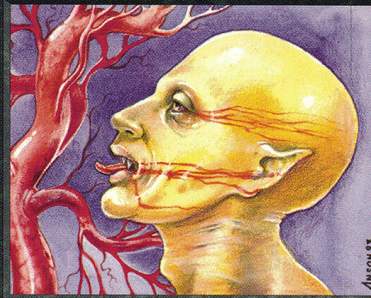
Vampire gets a +1/+1 counter each time a creature dies during a turn in which Vampire damaged it, unless the dead creature is regenerated.

Illus. © Anson Maddocks

4/4

Sengir Vampire

3



Summon Vampire

Flying

Vampire gets a +1/+1 counter each time a creature dies during a turn in which Vampire damaged it, unless the dead creature is regenerated.

Illus. © Anson Maddocks

4/4

Sengir Vampire

3



Summon Vampire

Flying

Vampire gets a +1/+1 counter each time a creature dies during a turn in which Vampire damaged it, unless the dead creature is regenerated.

Illus. © Anson Maddocks

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