Treetop Village



Land

Treetop Village enters the battlefield tapped.

{T}: Add {G}.

{1}{G}: Treetop Village becomes a 3/3 green Ape creature with trample until end of turn. It's still a land.

827 U
J22 • EN
™ & © 2022 Wizards of the Coast
Rob Alexander

Treetop Village



Land

Treetop Village enters the battlefield tapped.

{T}: Add {G}.

{1}{G}: Treetop Village becomes a 3/3 green Ape creature with trample until end of turn. It's still a land.

827 U
J22 • EN
™ & © 2022 Wizards of the Coast
Rob Alexander

Treetop Village



Land

Treetop Village enters the battlefield tapped.

{T}: Add {G}.

{1}{G}: Treetop Village becomes a 3/3 green Ape creature with trample until end of turn. It's still a land.

827 U
J22 • EN
™ & © 2022 Wizards of the Coast
Rob Alexander

Treetop Village



Land

Treetop Village enters the battlefield tapped.

{T}: Add {G}.

{1}{G}: Treetop Village becomes a 3/3 green Ape creature with trample until end of turn. It's still a land.

827 U
J22 • EN
™ & © 2022 Wizards of the Coast
Rob Alexander