Guardian of New Benalia

1 ✳



Creature — Human Soldier

Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*

Whenever Guardian of New Benalia enlists a creature, scry 2.

Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.

2/2

019/281 R
DMU • EN
Ernanda Souza

™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia

1 ✳



Creature — Human Soldier

Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*

Whenever Guardian of New Benalia enlists a creature, scry 2.

Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.

2/2

019/281 R
DMU • EN
Ernanda Souza

™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia

1 ✳



Creature — Human Soldier

Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*

Whenever Guardian of New Benalia enlists a creature, scry 2.

Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.

2/2

019/281 R
DMU • EN
Ernanda Souza

™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia

1 ✳



Creature — Human Soldier

Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*

Whenever Guardian of New Benalia enlists a creature, scry 2.

Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.

2/2

019/281 R
DMU • EN
Ernanda Souza

™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast

Guardian of New Benalia
1 ✳
Creature — Human Soldier
Enlist *(As this creature attacks, you may tap a nonattacking creature you control without summoning sickness. When you do, add its power to this creature's until end of turn.)*
Whenever Guardian of New Benalia enlists a creature, scry 2.
Discard a card: Guardian of New Benalia gains indestructible until end of turn. Tap it.
2/2
019/281 R
DMU • EN
Ernanda Souza
™ & © 2022 Wizards of the Coast