

Dreadhorde Invasion
1

27-28 April 2019

Enchantment

At the beginning of your upkeep, you lose 1 life and amass 1. *(Put a +1/+1 counter on an Army you control. If you don't control one, create a 0/0 black Zombie Army creature token first.)*

Whenever a Zombie token you control with power 6 or greater attacks, it gains lifelink until end of turn.

086/264 R Spotlight: Act I
WAR*EN STANTON FENG

mtgstory.com
TM & © 2019 Wizards of the Coast

Dreadhorde Invasion
1

27-28 April 2019

Enchantment

At the beginning of your upkeep, you lose 1 life and amass 1. *(Put a +1/+1 counter on an Army you control. If you don't control one, create a 0/0 black Zombie Army creature token first.)*

Whenever a Zombie token you control with power 6 or greater attacks, it gains lifelink until end of turn.

086/264 R Spotlight: Act I
WAR*EN STANTON FENG

mtgstory.com
TM & © 2019 Wizards of the Coast

Dreadhorde Invasion
1

27-28 April 2019

Enchantment

At the beginning of your upkeep, you lose 1 life and amass 1. *(Put a +1/+1 counter on an Army you control. If you don't control one, create a 0/0 black Zombie Army creature token first.)*

Whenever a Zombie token you control with power 6 or greater attacks, it gains lifelink until end of turn.

086/264 R Spotlight: Act I
WAR*EN STANTON FENG

mtgstory.com
TM & © 2019 Wizards of the Coast

Dreadhorde Invasion
1

27-28 April 2019

Enchantment

At the beginning of your upkeep, you lose 1 life and amass 1. *(Put a +1/+1 counter on an Army you control. If you don't control one, create a 0/0 black Zombie Army creature token first.)*

Whenever a Zombie token you control with power 6 or greater attacks, it gains lifelink until end of turn.

086/264 R Spotlight: Act I
WAR*EN STANTON FENG

mtgstory.com
TM & © 2019 Wizards of the Coast