

Borderland Marauder

1



Creature — Human Warrior

16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1



Creature — Human Warrior

16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1



Creature — Human Warrior

16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1



Creature — Human Warrior

16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1



Creature — Human Warrior

16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1



Creature — Human Warrior

16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1



Creature — Human Warrior

16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1



Creature — Human Warrior

16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1



Creature — Human Warrior

16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast

Borderland Marauder

1

2



Creature — Human Warrior

*16

Whenever Borderland Marauder attacks, it gets +2/+0 until end of turn.

Though she is rightly feared, there are relatively few tales of her deeds in battle, for few survive her raids.

1/2

011/016 C
W16 • EN SCOTT M. FISCHER

™ & © 2016 Wizards of the Coast