Drowned Catacomb



Land

Drowned Catacomb enters the battlefield tapped unless you control an Island or a Swamp.

{T}: Add {U} or {B}.

"The living goddess Amdo sees and hears all."
—Ramo

R 0274
WHO • EN Victor Harmatiuk

© BBC
™ & © 2023 Wizards of the Coast

Drowned Catacomb

Land

Drowned Catacomb enters the battlefield tapped unless you control an Island or a Swamp.

{T}: Add {U} or {B}.

"The living goddess Amdo sees and hears all."
—Ramo

R 0274
WHO • EN Victor Harmatiuk

© BBC
™ & © 2023 Wizards of the Coast

Drowned Catacomb

Land

Drowned Catacomb enters the battlefield tapped unless you control an Island or a Swamp.

{T}: Add {U} or {B}.

"The living goddess Amdo sees and hears all."
—Ramo

R 0274
WHO • EN Victor Harmatiuk

© BBC
™ & © 2023 Wizards of the Coast

Drowned Catacomb

Land

Drowned Catacomb enters the battlefield tapped unless you control an Island or a Swamp.

{T}: Add {U} or {B}.

"The living goddess Amdo sees and hears all."
—Ramo

R 0274
WHO • EN Victor Harmatiuk

© BBC
™ & © 2023 Wizards of the Coast

Drowned Catacomb

Land

Drowned Catacomb enters the battlefield tapped unless you control an Island or a Swamp.

{T}: Add {U} or {B}.

"The living goddess Amdo sees and hears all."
—Ramo

R 0274
WHO • EN Victor Harmatiuk

© BBC
™ & © 2023 Wizards of the Coast

Drowned Catacomb

Land

Drowned Catacomb enters the battlefield tapped unless you control an Island or a Swamp.

{T}: Add {U} or {B}.

"The living goddess Amdo sees and hears all."
—Ramo

R 0274
WHO • EN Victor Harmatiuk

© BBC
™ & © 2023 Wizards of the Coast

Drowned Catacomb

Land

Drowned Catacomb enters the battlefield tapped unless you control an Island or a Swamp.

{T}: Add {U} or {B}.

"The living goddess Amdo sees and hears all."
—Ramo

R 0274
WHO • EN Victor Harmatiuk

© BBC
™ & © 2023 Wizards of the Coast

Drowned Catacomb

Land

Drowned Catacomb enters the battlefield tapped unless you control an Island or a Swamp.

{T}: Add {U} or {B}.

"The living goddess Amdo sees and hears all."
—Ramo

R 0274
WHO • EN Victor Harmatiuk

© BBC
™ & © 2023 Wizards of the Coast

Drowned Catacomb

Land

Drowned Catacomb enters the battlefield tapped unless you control an Island or a Swamp.

{T}: Add {U} or {B}.

"The living goddess Amdo sees and hears all."
—Ramo

R 0274
WHO • EN Victor Harmatiuk

© BBC
™ & © 2023 Wizards of the Coast