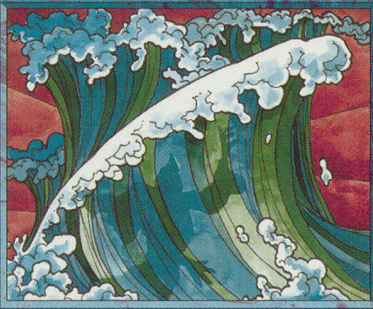


Wall of Water

1



Summon Wall

♠: +1/+0 until end of turn.

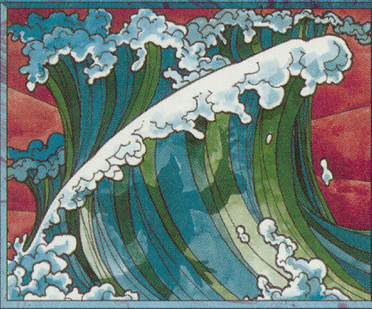
*A deafening roar arose as the fury of an enormous vertical river supplanted our serenity. Eddies turned into whirling geysers, leveling everything in their path.*

Illus. © Richard Thomas

0/5

Wall of Water

1



Summon Wall

♠: +1/+0 until end of turn.

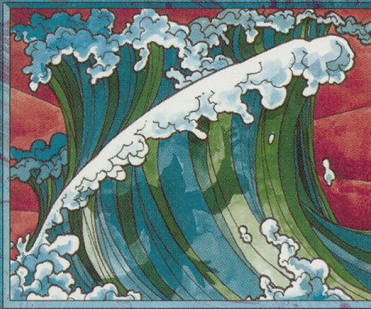
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0/5

Wall of Water

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Summon Wall

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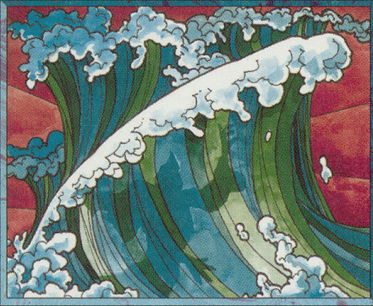
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0/5