Sonic Burst 1R



Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R



Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R



Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R



Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90

Sonic Burst 1R

Instant

As an additional cost to play Sonic Burst, discard a card at random from your hand.

Sonic Burst deals 4 damage to target creature or player.

Music scythes the savage beast.

Illus. Brian Snoddy

©1993–2000 Wizards of the Coast, Inc. 46/90