Ironclaw Orcs 1 R



Summon Orcs

Cannot be assigned to block any creature with power greater than 1.
Generations of genetic weeding have given rise to the deviously cowardly Ironclaw clan. To say that Orcs in general are vicious, depraved, and ignoble does not do justice to the Ironclaw.

Illus. Anson Maddocks
©1995 Wizards of the Coast, Inc. All rights reserved.
2/2

Ironclaw Orcs 1 R

Summon Orcs

Cannot be assigned to block any creature with power greater than 1.
Generations of genetic weeding have given rise to the deviously cowardly Ironclaw clan. To say that Orcs in general are vicious, depraved, and ignoble does not do justice to the Ironclaw.

Illus. Anson Maddocks
©1995 Wizards of the Coast, Inc. All rights reserved.
2/2

Ironclaw Orcs 1 R

Summon Orcs

Cannot be assigned to block any creature with power greater than 1.
Generations of genetic weeding have given rise to the deviously cowardly Ironclaw clan. To say that Orcs in general are vicious, depraved, and ignoble does not do justice to the Ironclaw.

Illus. Anson Maddocks
©1995 Wizards of the Coast, Inc. All rights reserved.
2/2

Ironclaw Orcs 1 R

Summon Orcs

Cannot be assigned to block any creature with power greater than 1.
Generations of genetic weeding have given rise to the deviously cowardly Ironclaw clan. To say that Orcs in general are vicious, depraved, and ignoble does not do justice to the Ironclaw.

Illus. Anson Maddocks
©1995 Wizards of the Coast, Inc. All rights reserved.
2/2

Ironclaw Orcs 1 R

Summon Orcs

Cannot be assigned to block any creature with power greater than 1.
Generations of genetic weeding have given rise to the deviously cowardly Ironclaw clan. To say that Orcs in general are vicious, depraved, and ignoble does not do justice to the Ironclaw.

Illus. Anson Maddocks
©1995 Wizards of the Coast, Inc. All rights reserved.
2/2

Ironclaw Orcs 1 R

Summon Orcs

Cannot be assigned to block any creature with power greater than 1.
Generations of genetic weeding have given rise to the deviously cowardly Ironclaw clan. To say that Orcs in general are vicious, depraved, and ignoble does not do justice to the Ironclaw.

Illus. Anson Maddocks
©1995 Wizards of the Coast, Inc. All rights reserved.
2/2

Ironclaw Orcs 1 R

Summon Orcs

Cannot be assigned to block any creature with power greater than 1.
Generations of genetic weeding have given rise to the deviously cowardly Ironclaw clan. To say that Orcs in general are vicious, depraved, and ignoble does not do justice to the Ironclaw.

Illus. Anson Maddocks
©1995 Wizards of the Coast, Inc. All rights reserved.
2/2

Ironclaw Orcs 1 R

Summon Orcs

Cannot be assigned to block any creature with power greater than 1.
Generations of genetic weeding have given rise to the deviously cowardly Ironclaw clan. To say that Orcs in general are vicious, depraved, and ignoble does not do justice to the Ironclaw.

Illus. Anson Maddocks
©1995 Wizards of the Coast, Inc. All rights reserved.
2/2

Ironclaw Orcs 1 R

Summon Orcs

Cannot be assigned to block any creature with power greater than 1.
Generations of genetic weeding have given rise to the deviously cowardly Ironclaw clan. To say that Orcs in general are vicious, depraved, and ignoble does not do justice to the Ironclaw.

Illus. Anson Maddocks
©1995 Wizards of the Coast, Inc. All rights reserved.
2/2