

Boros Guildmage



Creature — Human Wizard

1 ⚡: Target creature gains haste until end of turn.

1 ⚡: Target creature gains first strike until end of turn.

2/2

U 0168

RVR • EN

FESBRA

™ & © 2024 Wizards of the Coast

Boros Guildmage



Creature — Human Wizard

1 ⚡: Target creature gains haste until end of turn.

1 ⚡: Target creature gains first strike until end of turn.

2/2

U 0168

RVR • EN

FESBRA

™ & © 2024 Wizards of the Coast

Boros Guildmage



Creature — Human Wizard

1 ⚡: Target creature gains haste until end of turn.

1 ⚡: Target creature gains first strike until end of turn.

2/2

U 0168

RVR • EN

FESBRA

™ & © 2024 Wizards of the Coast

Boros Guildmage



Creature — Human Wizard

1 ⚡: Target creature gains haste until end of turn.

1 ⚡: Target creature gains first strike until end of turn.

2/2

U 0168

RVR • EN

FESBRA

™ & © 2024 Wizards of the Coast

Boros Guildmage



Creature — Human Wizard

1 ⚡: Target creature gains haste until end of turn.

1 ⚡: Target creature gains first strike until end of turn.

2/2

U 0168

RVR • EN

FESBRA

™ & © 2024 Wizards of the Coast

Boros Guildmage



Creature — Human Wizard

1 ⚡: Target creature gains haste until end of turn.

1 ⚡: Target creature gains first strike until end of turn.

2/2

U 0168

RVR • EN

FESBRA

™ & © 2024 Wizards of the Coast

Boros Guildmage



Creature — Human Wizard

1 ⚡: Target creature gains haste until end of turn.

1 ⚡: Target creature gains first strike until end of turn.

2/2

U 0168

RVR • EN

FESBRA

™ & © 2024 Wizards of the Coast

Boros Guildmage



Creature — Human Wizard

1 ⚡: Target creature gains haste until end of turn.

1 ⚡: Target creature gains first strike until end of turn.

2/2

U 0168

RVR • EN

FESBRA

™ & © 2024 Wizards of the Coast

Boros Guildmage



Creature — Human Wizard

1 ⚡: Target creature gains haste until end of turn.

1 ⚡: Target creature gains first strike until end of turn.

2/2

U 0168

RVR • EN

FESBRA

™ & © 2024 Wizards of the Coast