Vault 87: Forced Evolution

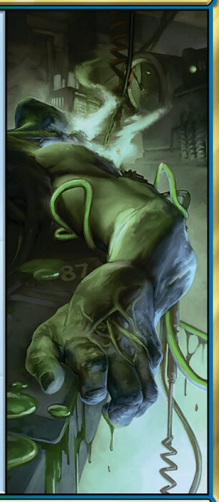
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II — Put a +1/+1 counter on target creature you control. It becomes a Mutant in addition to its other types.

III — Draw cards equal to the greatest power among Mutants you control.



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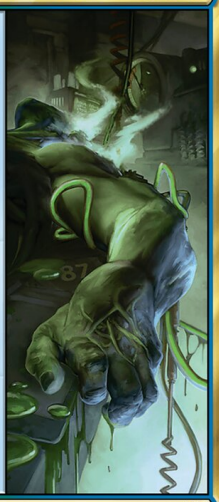
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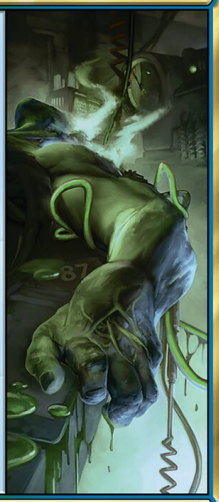
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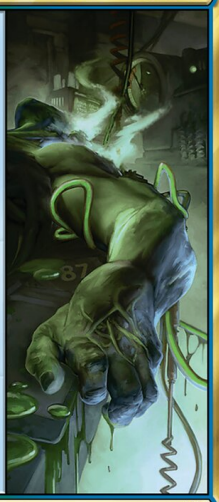
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