Aven Flock 4✳



Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳



Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳



Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳



Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350

Aven Flock 4✳

Creature — Bird Soldier

Flying *(This creature can't be blocked except by creatures with flying.)*

✳: Aven Flock gets +0/+1 until end of turn.

Just as each added feather steadies the wing, so does the flock grow stronger with each new member.

Greg & Tim Hildebrandt

2/3

™ & © 1993–2005 Wizards of the Coast, Inc. 4/350