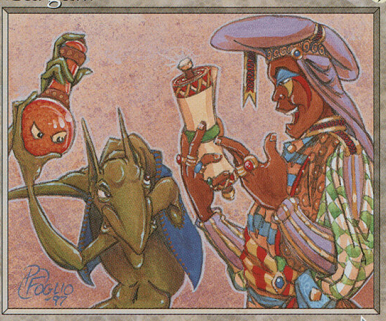
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Sorcery

Target opponent draws a card.
You gain 7 life.

Bargaining with a goblin is like trading with a child; both believe they already own everything.

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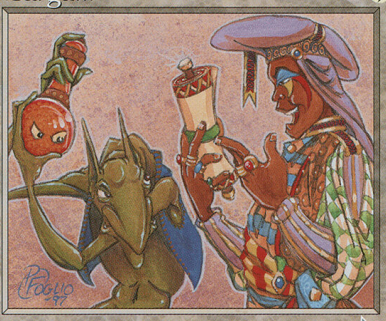
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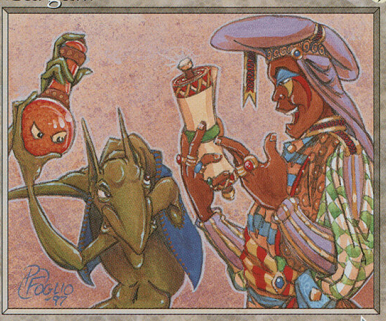
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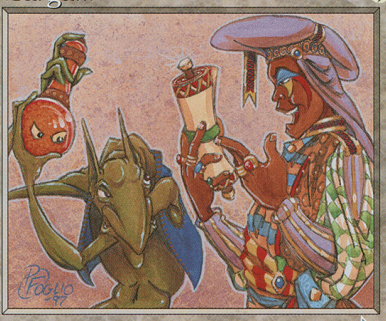
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