Paladin's Arms {2}{W}



Artifact — Equipment

Job select *(When this Equipment enters, create a 1/1 colorless Hero creature token, then attach this to it.)*

Equipped creature gets +2/+1, has ward {1}, and is a Knight in addition to its other types.

Lightbringer and Hero's Shield — Equip {4} *({4}: Attach to target creature you control. Equip only as a sorcery.)*

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