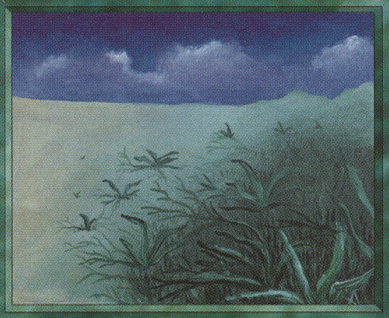
Lifelace

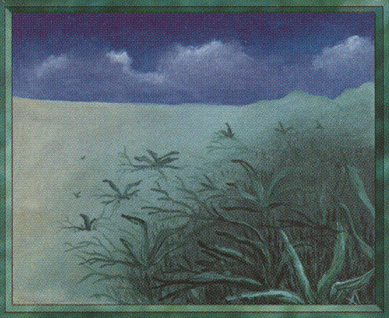


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

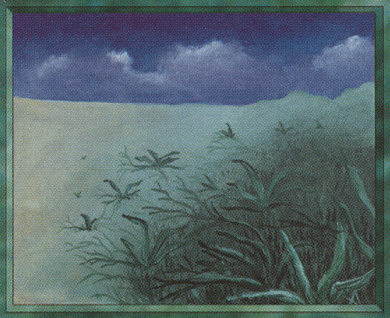


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

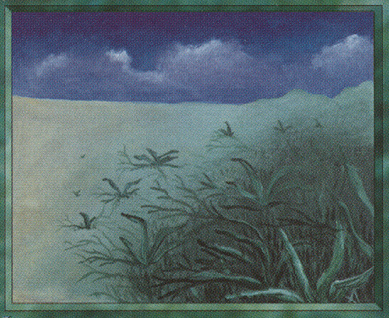


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

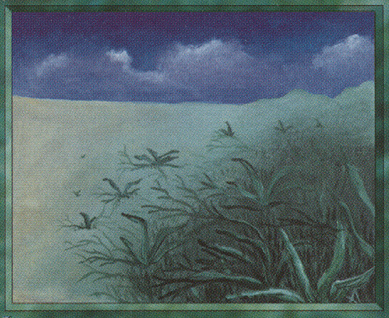


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

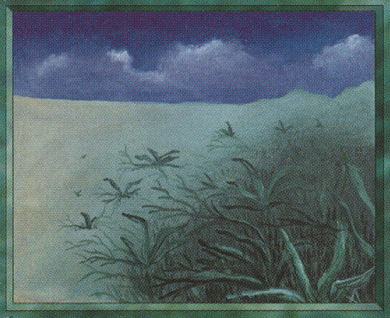


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

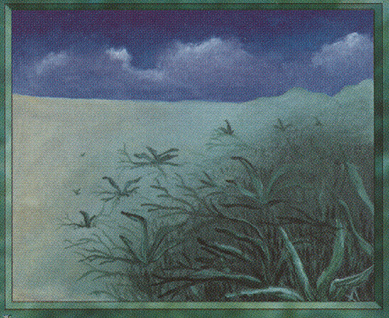


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

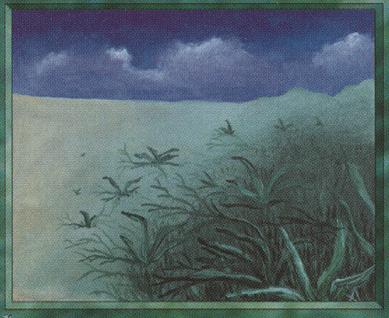


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

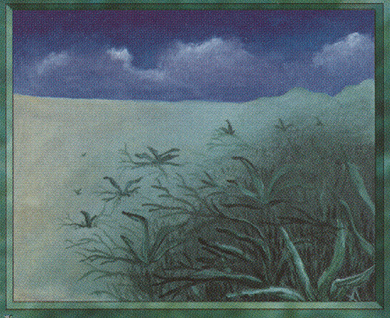


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

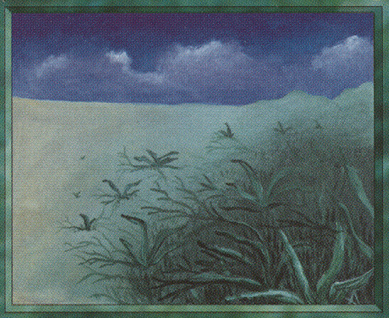


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

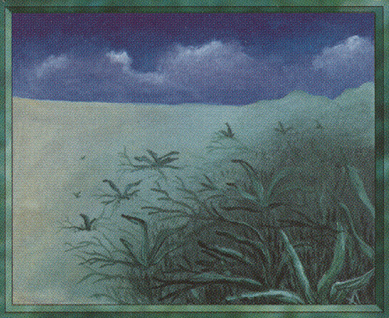


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

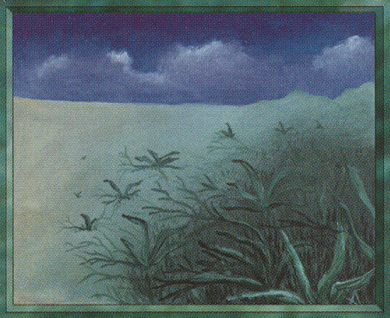


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

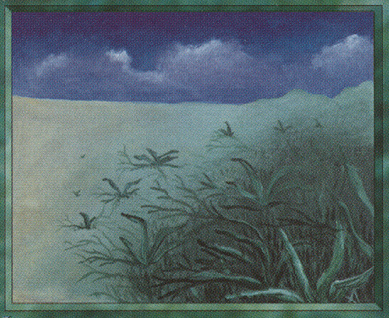


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

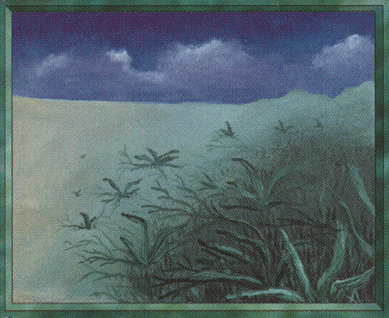


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

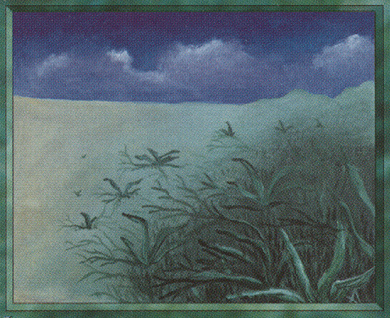


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

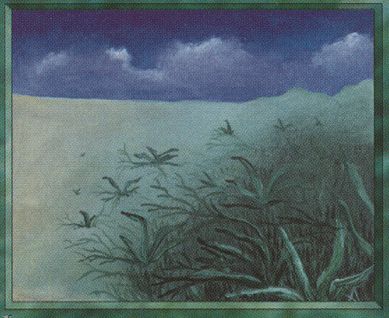


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

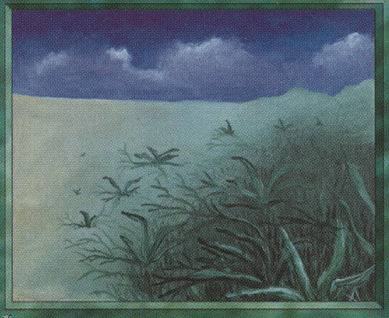


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

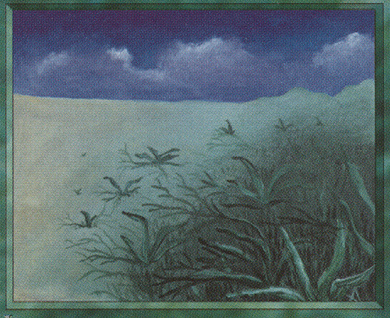


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

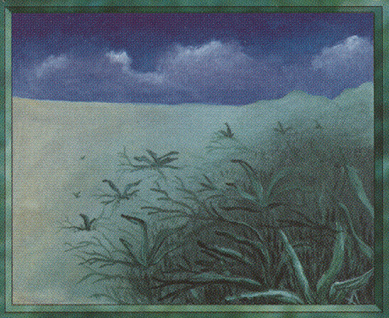


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

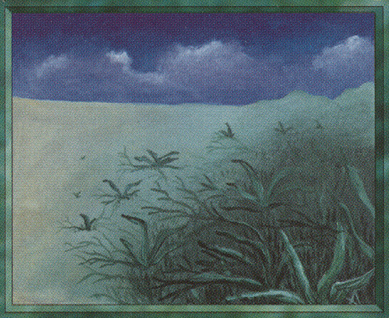


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

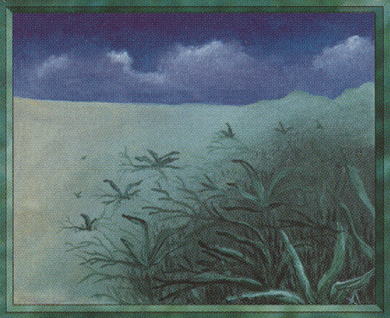


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

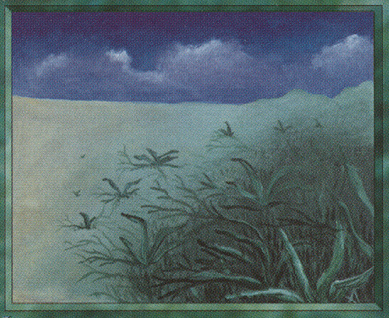


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

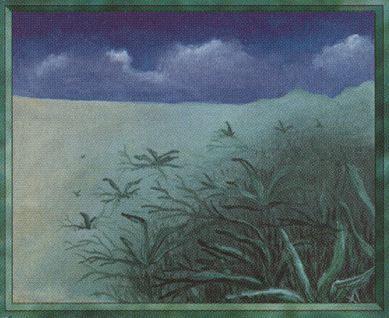


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

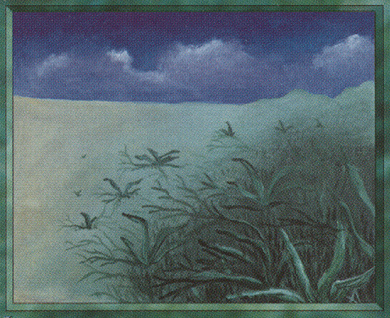


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

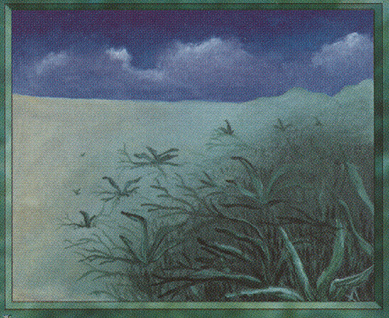


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

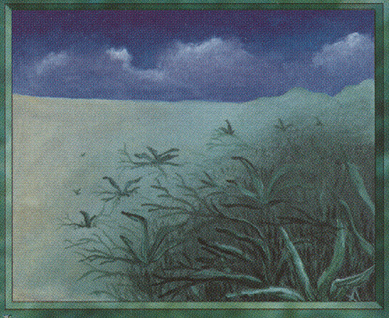


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

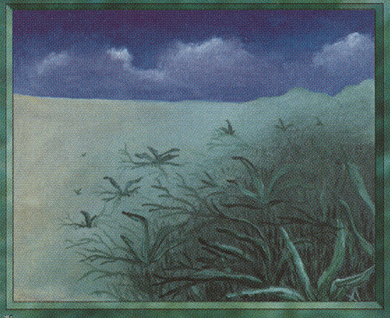


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

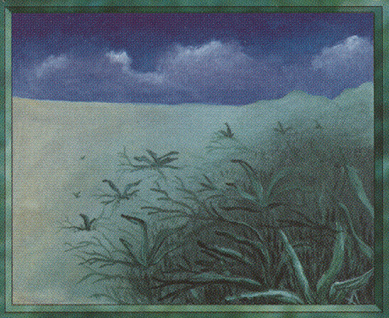


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

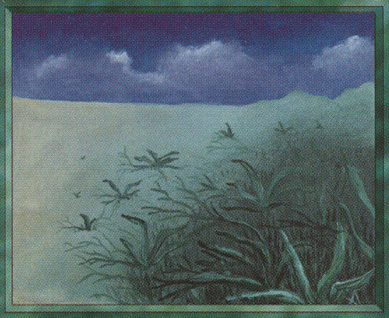


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

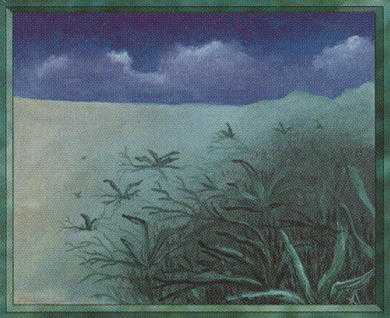


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

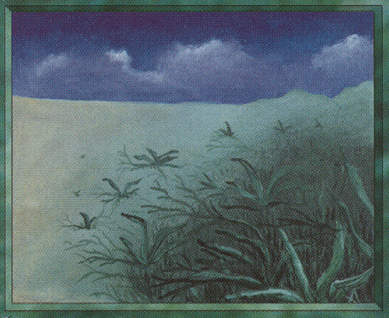


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

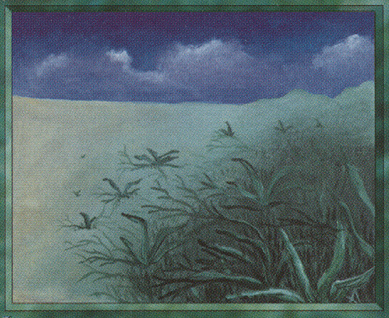


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

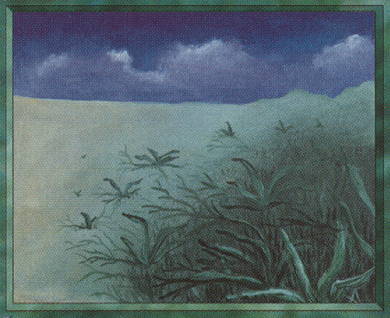


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

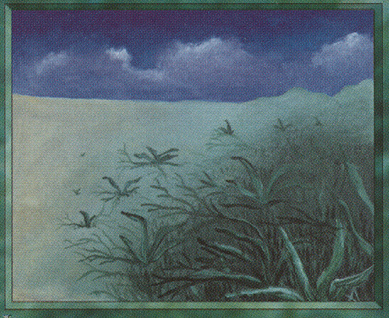


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

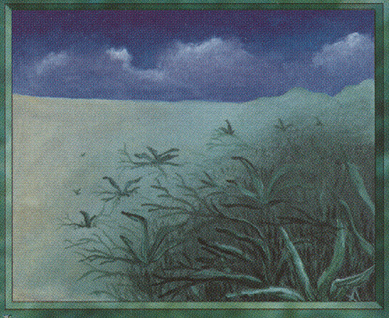


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace

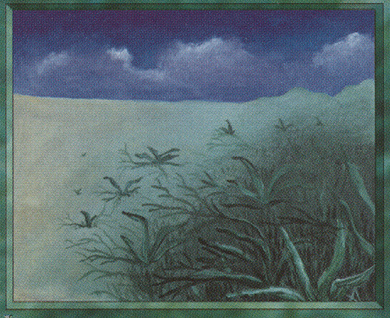


Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber

Lifelace



Interrupt

Changes the color of one card either being played or already in play to green. Cost to cast, tap, maintain, or use a special ability of target card remains entirely unchanged.

Illus. © Amy Weber