Urza's Power Plant



Land — Urza's Power-Plant

{T}: Add {C}. If you control an Urza's Mine and an Urza's Tower, add {C}{C} instead.

Urza threw himself into his research, pushing the boundaries of both possibility and morality.

830 C
J22 • EN ✒ Brian Snoddy
™ & © 2022 Wizards of the Coast

Urza's Power Plant

Land — Urza's Power-Plant

{T}: Add {C}. If you control an Urza's Mine and an Urza's Tower, add {C}{C} instead.

Urza threw himself into his research, pushing the boundaries of both possibility and morality.

830 C
J22 • EN ✒ Brian Snoddy
™ & © 2022 Wizards of the Coast

Urza's Power Plant



Land — Urza's Power-Plant

{T}: Add {C}. If you control an Urza's Mine and an Urza's Tower, add {C}{C} instead.

Urza threw himself into his research, pushing the boundaries of both possibility and morality.

830 C
J22 • EN ✒ Brian Snoddy
™ & © 2022 Wizards of the Coast

Urza's Power Plant

Land — Urza's Power-Plant

{T}: Add {C}. If you control an Urza's Mine and an Urza's Tower, add {C}{C} instead.

Urza threw himself into his research, pushing the boundaries of both possibility and morality.

830 C
J22 • EN ✒ Brian Snoddy
™ & © 2022 Wizards of the Coast

Urza's Power Plant



Land — Urza's Power-Plant

{T}: Add {C}. If you control an Urza's Mine and an Urza's Tower, add {C}{C} instead.

Urza threw himself into his research, pushing the boundaries of both possibility and morality.

830 C
J22 • EN ✒ Brian Snoddy
™ & © 2022 Wizards of the Coast

Urza's Power Plant

Land — Urza's Power-Plant

{T}: Add {C}. If you control an Urza's Mine and an Urza's Tower, add {C}{C} instead.

Urza threw himself into his research, pushing the boundaries of both possibility and morality.

830 C
J22 • EN ✒ Brian Snoddy
™ & © 2022 Wizards of the Coast

Urza's Power Plant



Land — Urza's Power-Plant

{T}: Add {C}. If you control an Urza's Mine and an Urza's Tower, add {C}{C} instead.

Urza threw himself into his research, pushing the boundaries of both possibility and morality.

830 C
J22 • EN ✒ Brian Snoddy
™ & © 2022 Wizards of the Coast

Urza's Power Plant

Land — Urza's Power-Plant

{T}: Add {C}. If you control an Urza's Mine and an Urza's Tower, add {C}{C} instead.

Urza threw himself into his research, pushing the boundaries of both possibility and morality.

830 C
J22 • EN ✒ Brian Snoddy
™ & © 2022 Wizards of the Coast