Vow of Duty



Enchantment — Aura

Enchant creature

Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.

"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast

110 U
C21 • EN Wayne Reynolds

™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty



Enchantment — Aura

Enchant creature

Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.

"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast

110 U
C21 • EN Wayne Reynolds

™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty



Enchantment — Aura

Enchant creature

Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.

"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast

110 U
C21 • EN Wayne Reynolds

™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty



Enchantment — Aura

Enchant creature

Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.

"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast

110 U
C21 • EN Wayne Reynolds

™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast

Vow of Duty
Enchantment — Aura
Enchant creature
Enchanted creature gets +2/+2, has vigilance, and can't attack you or planeswalkers you control.
"I prefer loyalty to be a matter of respect, not of magic. But one does what one must."
—Kaalia of the Vast
110 U
C21 • EN Wayne Reynolds
™ & © 2021 Wizards of the Coast