Harbor Serpent 4 🔵🔵



Creature — Serpent

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

Harbor Serpent can't attack unless there are five or more Islands on the battlefield.

Like most giant monsters villagers worship as gods, it proves a fickle master.

5/5

Daarken

™ & © 1993–2011 Wizards of the Coast LLC 56/249

Harbor Serpent 4 🔵🔵

Creature — Serpent

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

Harbor Serpent can't attack unless there are five or more Islands on the battlefield.

Like most giant monsters villagers worship as gods, it proves a fickle master.

5/5

Daarken

™ & © 1993–2011 Wizards of the Coast LLC 56/249

Harbor Serpent 4 🔵🔵

Creature — Serpent

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

Harbor Serpent can't attack unless there are five or more Islands on the battlefield.

Like most giant monsters villagers worship as gods, it proves a fickle master.

5/5

Daarken

™ & © 1993–2011 Wizards of the Coast LLC 56/249

Harbor Serpent 4 🔵🔵

Creature — Serpent

Islandwalk *(This creature is unblockable as long as defending player controls an Island.)*

Harbor Serpent can't attack unless there are five or more Islands on the battlefield.

Like most giant monsters villagers worship as gods, it proves a fickle master.

5/5

Daarken

™ & © 1993–2011 Wizards of the Coast LLC 56/249