Goblin Mutant 2RR



Creature — Goblin Mutant

Trample

Goblin Mutant can't attack if defending player controls an untapped creature with power 3 or greater.

Goblin Mutant can't block creatures with power 3 or greater.

If only it had three brains, too.

Illus. Daniel Gelon

™ & © 1993-2007 Wizards of the Coast LLC 96/195

5/3