Pithing Needle 1



Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1



Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1



Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1



Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast

Pithing Needle 1

Artifact

As Pithing Needle enters the battlefield, choose a card name.

Activated abilities of sources with the chosen name can't be activated unless they're mana abilities.

The fearful want the procedure before a blood festival. The guilty seek it afterward.

564 R
2X2 ★ EN Anthony Palumbo

™ & © 2022 Wizards of the Coast