Reptil, Dinomorpher



Legendary Creature — Human Hero

Brontosaurus — 3: Until end of turn, Reptil becomes a Dinosaur Hero with base power and toughness 3/5 and gains vigilance and reach.

Tyrannosaurus Rex — 6: Until end of turn, Reptil becomes a Dinosaur Hero with base power and toughness 6/6 and gains trample.

1/2

U 0182
MSH • EN ✒ Paolo Parente
© MARVEL
™ & © 2026 Wizards of the Coast

Reptil, Dinomorpher

Legendary Creature — Human Hero

Brontosaurus — 3: Until end of turn, Reptil becomes a Dinosaur Hero with base power and toughness 3/5 and gains vigilance and reach.

Tyrannosaurus Rex — 6: Until end of turn, Reptil becomes a Dinosaur Hero with base power and toughness 6/6 and gains trample.

1/2

U 0182
MSH • EN ✒ Paolo Parente
© MARVEL
™ & © 2026 Wizards of the Coast

Reptil, Dinomorpher

Legendary Creature — Human Hero

Brontosaurus — 3: Until end of turn, Reptil becomes a Dinosaur Hero with base power and toughness 3/5 and gains vigilance and reach.

Tyrannosaurus Rex — 6: Until end of turn, Reptil becomes a Dinosaur Hero with base power and toughness 6/6 and gains trample.

1/2

U 0182
MSH • EN ✒ Paolo Parente
© MARVEL
™ & © 2026 Wizards of the Coast

Reptil, Dinomorpher

Legendary Creature — Human Hero

Brontosaurus — 3: Until end of turn, Reptil becomes a Dinosaur Hero with base power and toughness 3/5 and gains vigilance and reach.

Tyrannosaurus Rex — 6: Until end of turn, Reptil becomes a Dinosaur Hero with base power and toughness 6/6 and gains trample.

1/2

U 0182
MSH • EN ✒ Paolo Parente
© MARVEL
™ & © 2026 Wizards of the Coast

Reptil, Dinomorpher

Legendary Creature — Human Hero

Brontosaurus — 3: Until end of turn, Reptil becomes a Dinosaur Hero with base power and toughness 3/5 and gains vigilance and reach.

Tyrannosaurus Rex — 6: Until end of turn, Reptil becomes a Dinosaur Hero with base power and toughness 6/6 and gains trample.

1/2

U 0182
MSH • EN ✒ Paolo Parente
© MARVEL
™ & © 2026 Wizards of the Coast