The Three Seasons

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Mill three cards.

II Return up to two target snow permanent cards from your graveyard to your hand.

III Choose three cards in each graveyard. Their owners shuffle those cards into their libraries.



Enchantment — Saga

231/285 U
KHM • EN
Adam Paquette

™ & © 2021 Wizards of the Coast

The Three Seasons

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Mill three cards.

II Return up to two target snow permanent cards from your graveyard to your hand.

III Choose three cards in each graveyard. Their owners shuffle those cards into their libraries.



Enchantment — Saga

231/285 U
KHM • EN
Adam Paquette

™ & © 2021 Wizards of the Coast

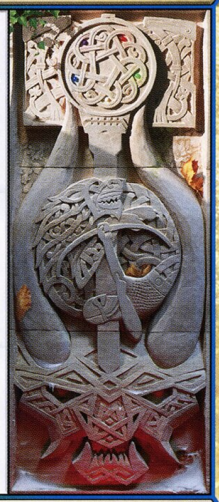
The Three Seasons

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Mill three cards.

II Return up to two target snow permanent cards from your graveyard to your hand.

III Choose three cards in each graveyard. Their owners shuffle those cards into their libraries.



Enchantment — Saga

231/285 U
KHM • EN
Adam Paquette

™ & © 2021 Wizards of the Coast

The Three Seasons

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Mill three cards.

II Return up to two target snow permanent cards from your graveyard to your hand.

III Choose three cards in each graveyard. Their owners shuffle those cards into their libraries.



Enchantment — Saga

231/285 U
KHM • EN
Adam Paquette

™ & © 2021 Wizards of the Coast